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School of Computer Science, Physics and Mathematics

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# Visual Analysis of Swedish Research Council's Project Database



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## Abstract

A human can understand data visualizations easier than reading the source . The goal of this thesis is to support the user with an application to fulfill this problem, so he is able to cope with the data and also filter it for his interests. This thesis aims to visualize projects of the Swedish Research Council (Vetenskapsrådet) supported by the latest web technologies. The visualizations, which will be created from the projects, are interactive, so the user is able to select a single university and their faculties by years and other categories. The application is quite transparent, so it is conceivable that it also fits in most organisations or firms who want to analyse their departments project budgets.

The web application is built with the newest Hypertext Markup Language Standard (HTML5) and Cascading Style Sheets (CSS3). A large part of the application was programmed with the help of the new Toolkit from the Google family which is called Google Web Toolkit.

**Keywords:** Vetenskapsrådet, Swedish Research Council, visualization, GWT, Google Web Toolkit, HTML 5, CSS 3

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# 1 Introduction

In this chapter the problem of the thesis and the motivation to choose this particular topic will be described. Another part defines the goals and their criteria.

## 1.1 Problem and Motivation

Information is everywhere. We live in a society where the amount of data increases steadily. This arises from different sources for different purposes. Nevertheless, it can be assigned in two main objectives: communication and exploration. This means that information will be used to communicate an idea or by using information to create new ideas. Compared to earlier time periods, the production of information has dramatically risen and, due to the Internet, information is available at any time which has the unsightly side effect of an information overload in our society. The Internet offers a wide range of information which arrives unfiltered to the user and makes it hard to separate important information from that which is unimportant. [13] Therefore it is necessary to visualize data in a proper way, so that it is easy for the human brain to understand. The data, that is used in the web application, will be extracted from the Vetenskapsrådet's database which was established in 2001. The Vetenskapsrådet, the Swedish Research Council (SRC), which is a part of the government. They are responsible for the support and the development of basic scientific research projects. Therefore they are operating a database which contains all former projects (beginning from 2001), the currently active and the upcoming projects in Swedish universities which have applied for money support from the SRC. The main interest in these projects is which university has applied for the funds of Science Research Council, for which period of time and which institute reached the highest numbers of projects.

## 1.2 Goals and Criteria

This section describes the goals and the criteria which will be used to solve the problems of this thesis. **The declared goal is to build an interactive web application from the data of Vetenskapsrådet to give a overview of the invested money on Swedish projects.** Unfortunately, due to the lack of time, this thesis can not cover all potentials of the data and the resulting outcomes (visualizations). The amount of possibilities leave space for a further thesis, maybe even a master.

The declared goals are as follows:

- The first goal is to create a web application which supports the new web standard HTML5 and CSS3, including the visualized data and a detailed overview of all the projects depended on their universities.
- The second goal will involve the user in the application. Analysing, filtering data and interaction between the user and the application is mandatory. This

means for instance that the user can define a time range to filter the data to see only the projects of a specific university in this time period.

- The last goal aims to update the project database of the Swedish Research Council without duplication ( by the first run, the application should be capable of downloading the entire database).

The application needs to be separated into logical parts (modules) which should, as far as possible, operate independent from each other to make the system more flexible. This procedure will avoid reprogramming the whole application by switching to alternatives.

### **1.3 Report Structure**

The report contains eight Chapters. The first three are about theoretical work and leads to the practical part which starts with the fourth chapter. The theoretical part is beginning with the Introduction which contains the explanation of the problem and the motivation which stands behind it. The second section implies the desired target that this thesis aims to reach. Thereafter follows a short snapshot of the visualization history and a few examples of visualizations of today. The third chapter contains the theoretical approach of visualizations, especially how to create structured data and how to measure information content. By the end of the third chapter the thesis passes over to the practical part which contains the interactions that the application offers to the user. Furthermore the tools will be introduced which have contributed to create the application. The fifth chapter shows the non-functional and functional requirements that the application have to fulfill. Thereafter, the sixth chapter will illustrate the structure of the architecture. Throughout the seventh section, problems which came up during the development will be discussed. The last section contains the conclusion and proposals for the future work and which parts of the program could be enhanced.



## 2 Related Work

This chapter introduces a small summary of the history of visualization and some selected examples of how effective and impressive visualizations can be.

### 2.1 History

In this section it will be discussed, what background visualization has and how far it influences our society. Data visualization is simply the presentation of quantitative or qualitative data which makes it easier for the reader to understand and process the information. One of the first graphics which has been found was in the Chauvet-Pont-d'Arc Cave about 30000 years ago. It contains 250 paintings. One of the first writing systems used *logograms*, which is a system that uses pictures to encode symbols and even whole words. The first early visualizations were mostly maps for traveling or used for religion and communication purposes.

Additional to the maps which were created in the early phases of visualization, Leonardo Da Vinci created, among other things, very famous medical visualizations which were used to train new medical doctors. (Please see: [16, S.15]) A Pioneer in the field of visualization was a Scottish engineer and political economist, William Playfair. He is credited as the inventor of the modern chart and graphical methods of statistics. especially known for these four diagrams : the line graph, the bar chart, the pie chart and the circle graph and published the first charts in his Atlas Commercial and Political Atlas and Statistical Breviary from 1786 [5] which was in the same year.



Figure 2.1: Peutinger Road Map shows a 70000 miles long section of the roman world [16, S. 8]

## 2.2 Related Visualization Work

### Obama's Budget Proposal 2013

The New York Times has produced a visualization of the budget proposal from the President of the United States Barack Obama for the year 2013. The visualization points out how much the various departments for this legislature period become, in proportion with the last accepted budget. The difference will be shown in percent. Furthermore it illustrates precisely how much money the various departments receive by the volume of the various circles.

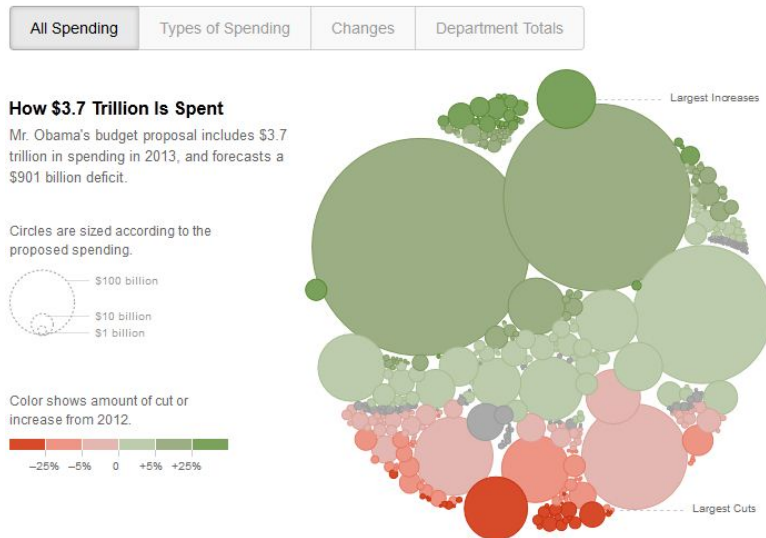


Figure 2.2: Obama's Budget Proposal [3]

### Map of the Drug War in Mexico

The visualization presents a Google Maps interface which compares homicides and drug-related homicides, with the option to examine marijuana, opium, and drug-lab-related homicides. By clicking on one of the circles, it will highlight the number of murders over the time period. Important events are highlighted in the graph too.

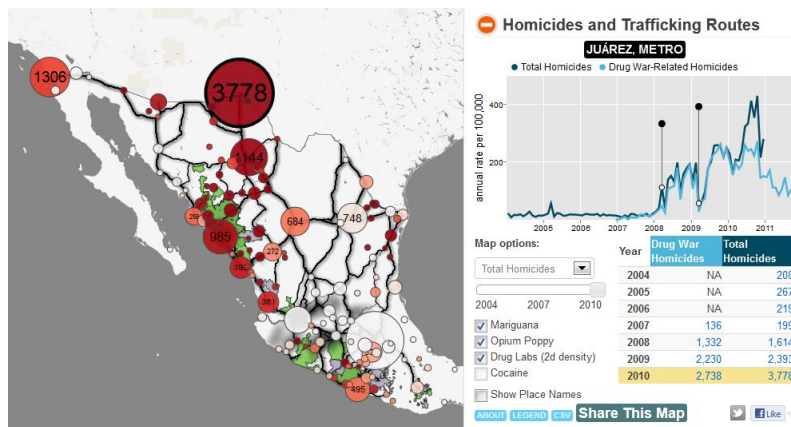


Figure 2.3: Map of the drug war in Mexico [14]

## The ChronoZoom Project

This opensource project ChronoZoom, which was initialized from the Microsoft Research Team, takes advantage of the full power of HTML5 to create a astonishing new timeline tool that aims to deliver an online visualization of Big History. It combines studies from many different disciplines (including biology, astronomy, geology, climatology, archeology, economics, anthropology and environmental studies ) to visualize history from the beginning of time. It encloses 13.7 billion years and includes an enormous amount of data. ChronoZoom combines this data from the cosmos and earth history, to make them search able and displayed in a comprehensible way.

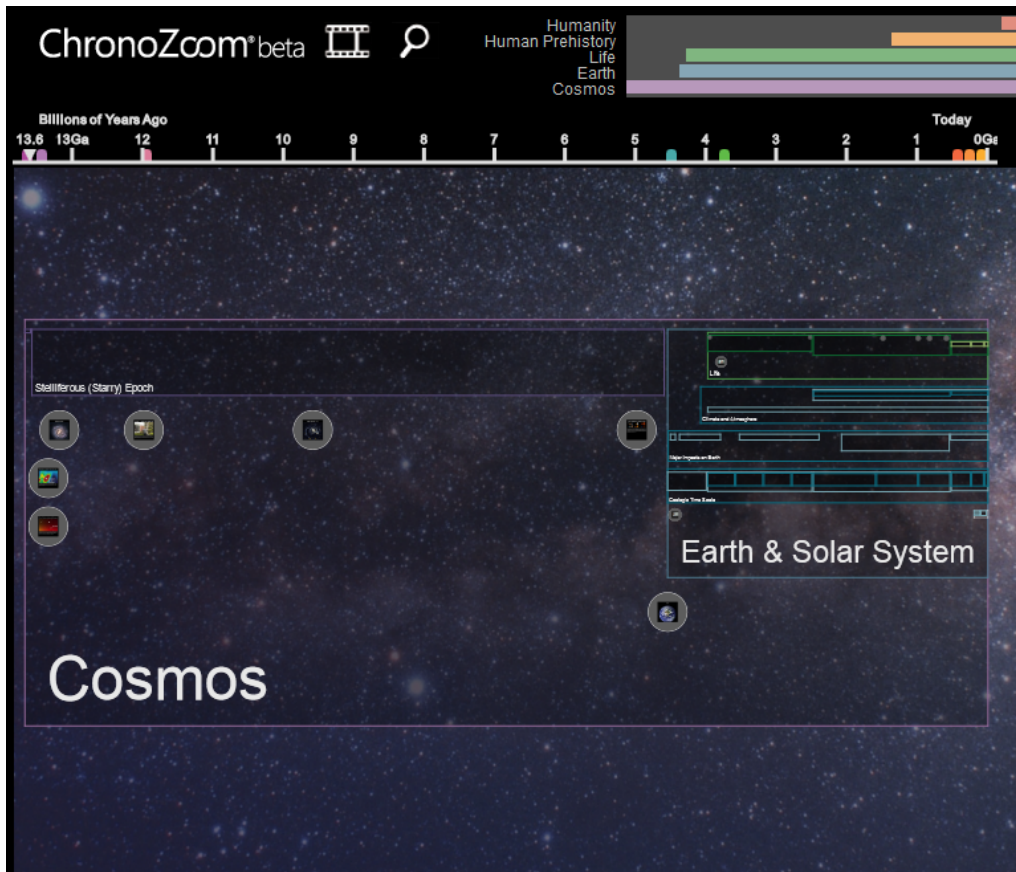


Figure 2.4: A astonishing way to visualize the Cosmos and Earth's history [11]

### 3 Visualization

This chapter provides an introduction of how data could be visualized and a general introducing about visualization. It presents reasons why the following charts were chosen and discusses the process.

Which steps are required to get a visualization? This was the first question, which came up, after the data were explored. The visualization pipeline in figure 3.1 abstract the problem to map almost all existing visualizations.

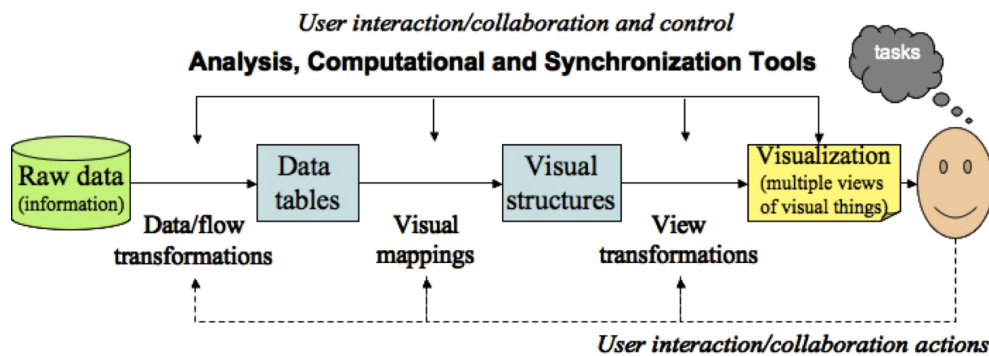


Figure 3.1: Visualization pipeline [16, S28/29]

A further step towards the goal is to find common grounds in the sequence, so for example, occurred ideally user interactions at all points in the pipeline or that each link has a many-to-many mapping. So lets focus on the data. The first step should be to transform or filter the data into a usable form for the visualizations application. Furthermore it is important to see if the data is mapped to the visualizations. The next step should be to deal with missing values, errors in input and data which are too large to handle. Missing data may require interpolation. Large data may require sampling, filtering, aggregation or partitioning. After eliminating of all data issues the data is ready to be used. The next step will be to decide what we need them for. An important influence in this question is effectiveness and expressiveness which will be explained below in further detail. The last task in order to reach the goal is to map the data to a image most of the time also interact with a Application Programmers Interface (API). Selecting a viewing parameters, the shading technique (if 3D is chosen) and the device transformations (like displays or printers ...). This part is dependent on the library which will be used. There are two mathematic measures whose importance rises steadily. Expressiveness and effectiveness can be found in all stages of the pipeline that is given in figure 3.1.

#### Expressiveness:

An expressive visualization exhibit only the information. A good approach is to define one measure of expressiveness as the ratio  $M_{exp}$  of that information, divided by the information that will be presented to the user. The scale for ideal expressiveness is between  $0 \leq M_{exp} \leq 1$ . If the expressiveness is under 1 ( $M_{exp} < 1$ ) then the

content of information is too small and should be filled with more data. The opposite is also possible when the expressiveness is over 1 (  $M_{exp} < 1$  ) this means that we present too much information to the user which can not be handled. Supporting with too much information is not necessary for the user to get the essential information and could lead to the interpretation of this information possibly not being correct. This measure of expressiveness may be extended to fit on other various sets of information [16, S. 131]

### **Effectiveness:**

A visualization is powerful if the information content are accurate , quick to understand and the creation of visualization takes place in a short term (cost-effective manner). As well as for expressiveness it can be defined as a measure of effectiveness  $M_{eff}$  as some ratio. The formula is a little more complex in relation to the previous. The measure should include the interpretation as well as the rendering time. Please note that rendering time is irrelevant for smaller data, due to the fact that it is usually very fast. If the time increases, because the complexity or the size of data increases,  $M_{eff}$  decreases. The following function is mirroring this:  $M_{eff} = \frac{1}{(1+interpret+render)}$  The scale will be the same like in expressiveness :  $0 < M_{eff} \leq 1$  The higher  $M_{eff}$  is, the greater the visualization's effectiveness will be. If  $M_{eff}$  is less it could be for various reasons. Either the interpretation time or the rendering time is higher. If  $M_{eff}$  is near 1 both, interpretation as well as rendering time, are very small. [16, S. 132]

## 4 Visualization Tools and Techniques

This section introduces the technologies which will be used in the application. The most of the selected technologies are mandatory to solve the problem. The possible alternative technologies will be explained at chapter 7.1.

### 4.1 HTML5 AND CSS3

Hypertext Markup Language 5 (HTML 5) defines the fifth major revision of the principles offer guidance for the design of HTML in the areas of compatibility, utility and interoperability.

HTML5 has some new features like the tag `<video>` or `<audio>` which is used for multimedia content. Both tags support the author of an application with an API to write his own script user interface. Among other things, a tag which is called `<canvas>` exists. It will be used to render dynamic bitmap graphics on the fly, such as graphs or games. Furthermore, it contains a callback system which will inform the user if the browser does not support the `<canvas>` tag. Cascading Style Sheets 3 (CSS3) is still under construction. Unlike CSS2, CSS3 is divided in modules. These modules have different statuses and stability levels. A selection has already reached the status of W3C recommendations. The world wide web community (W3C) is a international association to expand and develop new web standards. The declared mission of the world wide web community is to lead the web to its full potential. It consists of more than 350 members who work together to define a common web standard. [15]

### 4.2 AJAX

Asynchronous JavaScript And XML (AJAX) describes a method to avoid the reload of whole websites and the associated waste of time, if only small parts of the websites have changed. In order that the user can continue to work while refreshing the data, the data fetch must be asynchronous. AJAX doesn't change the behaviour of how the browser communicates with the server, but it increases the response time and decrease the data exchange. Another advantage of this method is that the state of the application can be saved on the client side (browser) which saves resource on the server [10]

### 4.3 Data-Driven Documents (D3)

Data Driven Documents (D3) is a JavaScript library written by Mike Bostock. It allows to bind arbitrary data to a Document Object Model (DOM) and apply data-driven transformations to the document which could also include interactive components. D3 is based on ProtoVis, a graphic toolkit developed by Michael Bostock and Jeff Heer that uses JavaScript and SVG for webnative visualizations. ProtoVis is no longer under active development. [8]

## 4.4 JavaScript

JavaScript is a script language and contains internal instruction sets, a syntax and a defined structure that is capable to control and manipulate various objects of a web browser. It is an object-based, but not an object-oriented, language which contains a small amount of own objects but mainly created to access numerous objects in Document Object Model (DOM) of the browser. [12]

## 4.5 JQuery and JQuery UI

JQuery is a powerful, yet easy-to-use JavaScript library that helps web developers and designers add dynamic and interactive elements to their sites, smoothing out browser inconsistencies and greatly reducing development time. The plugin JQuery UI supports the library with low-level interaction and animation, advanced effects and high-level, themeable widgets to build interactive web applications. [4]

## 4.6 GWT

Google WebTool Kit (GWT) is a toolkit from the Google family which includes a Java-to-JavaScript Compiler. It offers the possibility to develop efficient and stable crossbrowser applications, which are nearly free from native JavaScript code during the development process. One convenience which GWT offers is the excellent debugging mode. Using one program language, instead of two or more, leads to the huge advantage of using only one debugger. During the development the client side code is indeed Java Code, but during debugging process it behaves like JavaScript in order to prevent later problems by compiling from Java to JavaScript. GWT highly optimizes JavaScript code during the compiling procedure. It removes automatically unused APIs and provides several Javascript versions of the application to make sure that every browser will be supported by the application. This, and other reasons explain why GWT applications are developed 5 times faster than Java2EE applications. Scalability is very important when it comes to question of how many users are expected on the website. Therefore GWT could support stateless server if required. Another big question is how to get the data from the server to the client side. GWT transferring data by taking the advantages of RPC (Remote Procedure Calls). For a detailed description of it, please visit the section Remote Procedure Call. [6]

## 5 Requirements

This section includes the program requirements. It presents the functional and the non-functional requirements which are necessary for a smooth running of the system. The requirements were defined by the writer of this thesis

### 5.1 Non-Functional Requirements

N-FR1	System should react in reasonable time
Importance	Essential
Fit Criterion	5 seconds
Description	The application should response in reasonable time. If a calculation needs longer the user should be informed.
N-FR2	Handle steadily growing data
Importance	Essential
Fit Criterion	It should be more then 600 MB free
Description	For the programme to run smoothly ensure that there is sufficient space on the hard drive
N-FR3	Updates may be made only by authorized persons
Importance	Essential
Description	The possibility to update the application from the Vetenskapsrådet should only be accessible to authorized persons
Fit Criterion	Access restriction
N-FR4	Processing times - functions and calculations
Importance	Essential
Fit Criterion	The waiting time depends on the amount of data to calculate
Description	The calculations of the system must be as optimized as much as possible, so that a rapid response can be forwarded to the application
N-FR5	Hours of operation
Importance	Essential
Fit Criterion	Minimum 6 month without any interruptions
Description	The application should be designed so that it can work easily for several months without assistance

Table 5.1: Non - Functional Requirements



## 5.2 Functional Requirements

FR1	Google maps marker must be clickable
Importance	Essential
Description	The marker of google maps should fire an event to refresh the table and other involved visualizations with an update .
FR2	Mouseover effect for the google maps marker
Importance	Essential
Description	By hovering with the mouse over a marker, the name of the university must be displayed.
FR3	Legend should change after event fire
Importance	Essential
Description	The legend of google maps should change the range of the accepted money from Vetenskapsrådet if the slider was moved .
FR4	Legend values must change after event
Importance	Essential
Description	The value of the legend should be changing after firing up a slider event.
FR5	The slider should be moveable in his selected range
Importance	Desirable
Description	The slider should move to the left or the right and should hold the distance between the given parameters at the same time.
FR6	The word cloud must react after selecting a word
Importance	Essential
Description	The word cloud must search for projects in the selection of universities and should be able to display the result in the table. Furthermore it should automatically show the table view after the table is ready.
FR7	DataTable must show details in a separate window
Importance	Essential
Description	The table should fire an event after it was selected by the user. This should lead to another pop-up window which contains the details of the selected project.

Table 5.2: Functional Requirements (1)

FR9	Parallel coordinates must have a filter function
Importance	Essential
Description	The parallel coordinates should have a filter function which allow the user to see only a selection of projects. These filter functions should be working on every dimension.
FR10	Bar chart must react after clicking on a bar
Importance	Essential
Description	The bar chart fires an event after the user selects a bar. The Table should display the projects which contains the selected year. After the table is ready the bar chart should change to the table view
FR11	Pie chart must react after a pie part was selected
Importance	Essential
Description	The pie chart should fire an event after the user selects the a section of the pie chart. The Table should display the projects which contains the selected institution. After the table is ready the pie chart should change to the table view
FR12	Administrator menu should be password protected
Importance	Essential
Description	The application should own a administrator menu which is protected with a password and a user-name.This will ensure that only authorized personnel have access to the update function.
FR12	Create new Administrator accounts
Importance	Essential
Description	The menu should provide a button to create new administrator accounts

Table 5.3: Functional Requirements (2)

## 5.3 Technical Requirements

TR1	HTTP Server
Importance	Essential
Description	A HTTP Server is needed to show the program. For example apache or lighttpd .
TR2	Application platform
Importance	Essential
Description	A application platform is need for a java program. For example glassfish or tomcat .
TR4	Persistent storage
Importance	Essential
Description	Persistent storage of the data. A database have to be running in the background to save the data. For example MySQL or Apache Derby
TR4	JSON Objects
Importance	Desirable
Description	The data objects should be transfered in JSON packages

Table 5.4: Technical Requirements

## 5.4 Interaction

This section contains the activity diagrams which shows the different processes of the application.

### General behaviour

This diagram demonstrates the general behavior of the application. It begins with the slider module which is located on the bottom of the application and the range of years between 2000 to 2020. The user now has the possibility to select the maximum and the minimum range of years which is shown in the application. Note that the more years are selected, the longer the calculation will take. The application offers two possibilities on how to select a single university: The first is to use google maps, which demonstrates all universities of Sweden. The other opportunity is to use the gradient bar chart next to google maps. After the user selected the university of interest, all visualizations which contains the illustrated data, will be updated. During the refresh stage the user will be instructed to wait until the data update is finished. The following visualizations depend on the selection of the slider range and the university. The user can now choose from several visualizations which the application offers: A bar chart, which displays the amount of money of every year. A pie chart which shows the different institutes of the selected university. And also a cumulus cloud which contains the 15 most frequently used words of all project descriptions in the selection range. Another visualization is called parallel coordinate which displays on several dimensions which are connected with a line. Each line represents one project. Excluding the parallel coordinates, all visualizations have interaction buttons which lead to a further selection of the data and this will show in the projects overview. Every single project can be shown in details. If the user wants

to have the original data from the beginning of his filtering he has the opportunity to click on the reset button on the top of the web application to get all projects displayed. An overview of the interactive part is given in figure 5.1

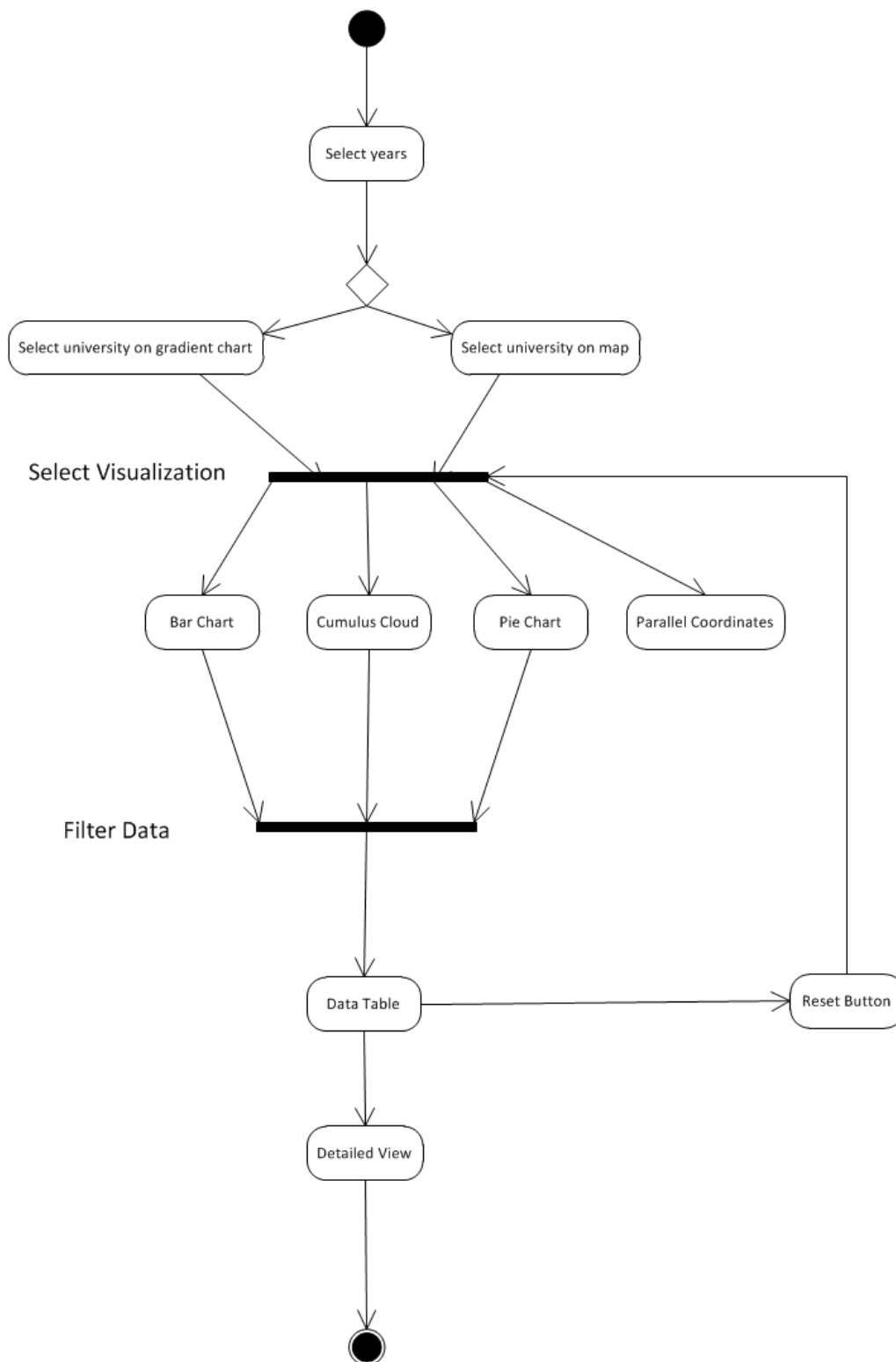


Figure 5.1: Activity diagram with the general functions

## Update

This section addresses the process of how to update the introduced web application. When running it the first time, the user has to set a password and a username for security reasons before the procedure can be continued. Only administrators are allowed to enter the update procedure. If this is done the update can be started. The update process will be visualized in figure 5.2

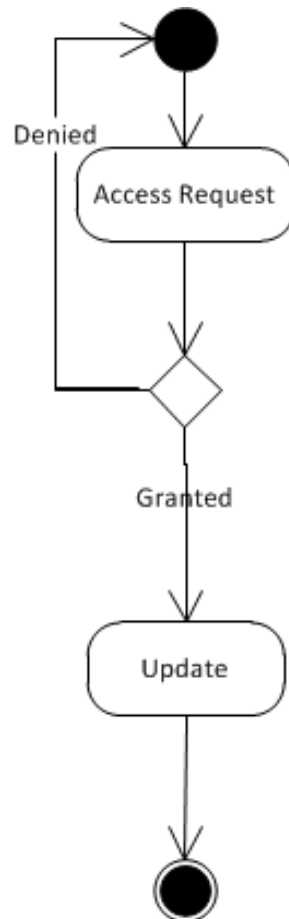


Figure 5.2: Activity diagram for updating the database

## User Account

This section contains an activity diagram of how to handle new user account production. With the first run of the application, it is recommended to create a user account, otherwise the access to the update section will be denied. This is justified due to security considerations. After entering the username and the password, the new account will be stored in the database. If at least one user already exists, the application will ask for the user name and password to create a new account. If not, the application gives the opportunity to create a new account. The process of the update sequence will be shown in figure 5.3

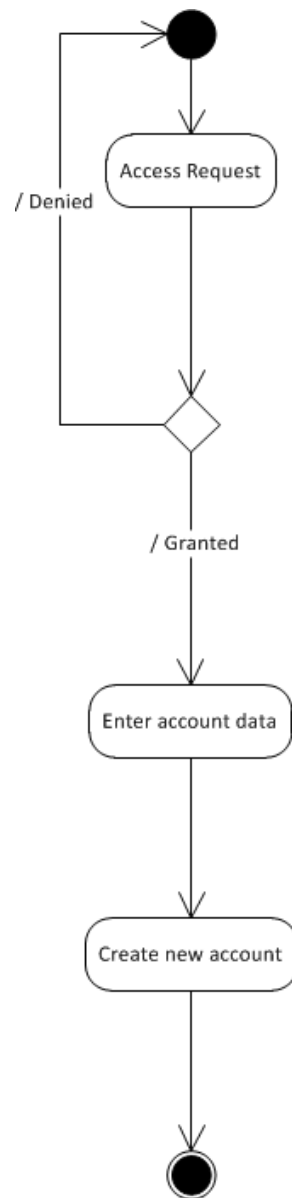


Figure 5.3: Activity diagram of the update procedure

## 6 Architecture

This chapter describes the structure of the database and gives an introduction to which method was used to structure the program files.

### 6.1 Database Structure

Since there was no direct access to the Vetenskapsrådet database, it was necessary to create a new database. The database structure is constructed very simply, because no special requirements are needed to store the data. There is one exception regarding the year/money relationship for every project. A project could run several years, the required money will be calculated up to the end of the project. This calculation will take place at the beginning of the project and can be changed after the information changes. The cardinality of that relationship is called 1 : n. This means that one project (1) can have more than one year/money-entry (n).

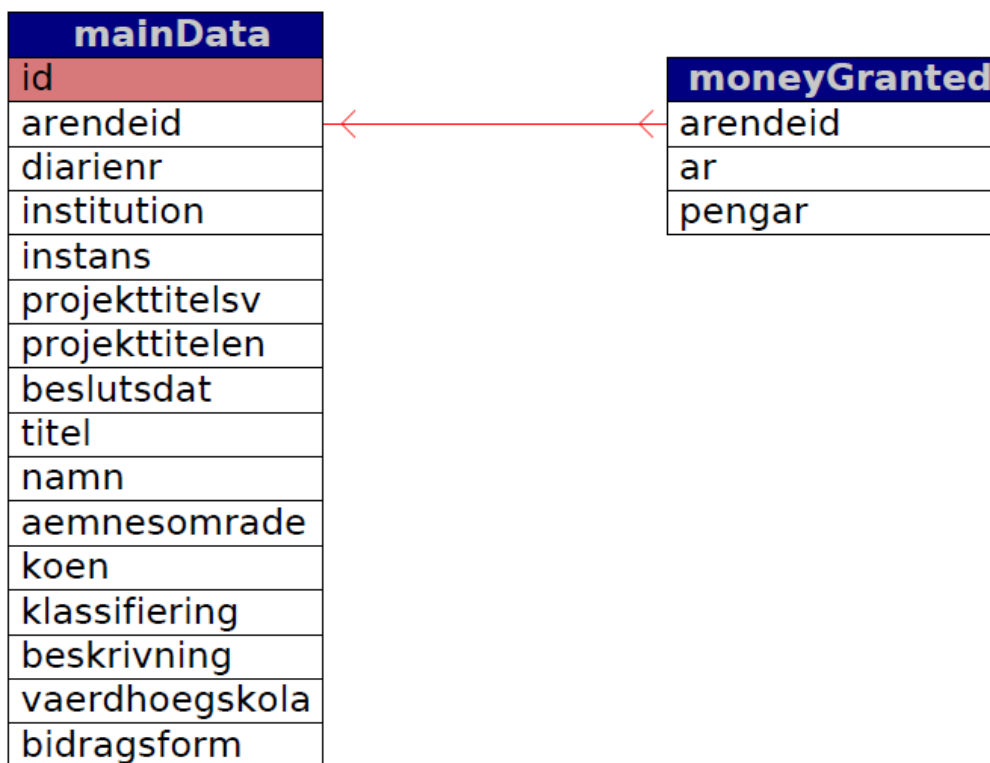


Figure 6.1: The database structure

### 6.2 Model-View-Controller

This section will discuss the advantage of the applied architectural style which is used for the design of the application. The aim of this architectural style, which is called Model-View-Controller (MVC), is to have a flexible structure and the option

for a reusability of code parts. A further reason is the high maintainability which decreases the reaction time for spontaneous changes in the program. Expanding programmes are often getting quite hard to understand, therefore it is advisable to separate the code into different layers. Isolating the functional units leads to a huge advantage due to the fact that members of the application could work separately without the need to know the program code from other members. This simplifies the code and reduces the time for the completion of programs which use this structure. [9]

The MVC Model is implemented on the client side as well as on the server side. The structure part view exists only one time due to the fact that the server side has no visual surface. Note that every MVC structure ( Model, View and Controller) has his own subfolders to refine the separation of the subgroup topics.

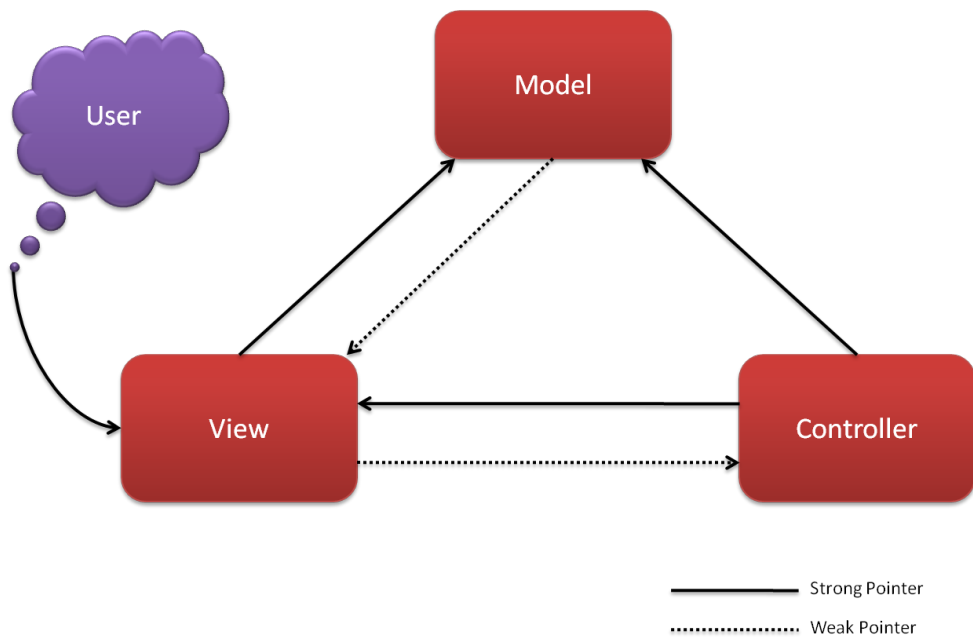


Figure 6.2: Model View Controller [1]

### 6.2.1 Model

The Model reflects the objects which were needed in the program.

#### Server Side

The server side contains the configuration class, which is a central place for holding the access data of the used database. The class "SQLRequests" holds the needed SQL queries of this application. The reason to have all database queries at one place, was to have a rapid overview and to avoid query redundancies.

#### Client Side

Note that the viewport on the client site is realized with serializations which are coming from the GWT library. Serialization converts an object state into a format that can be stored in a file or a memory buffer. The main component of the model classes is called "DataEntry", which holds all the valuable data of the database (The file "DataEntry" is located in the attachment on page 24). The most of the



datatypes consists of Strings or Integers except a ArrayList holding the objects of the the model class "MoneyGrantedEntry" (located at the JavaDoc attachment page 34) which is called "beviljat".

### 6.2.2 View

This section contains the view point of the MVC Model. It is in charge of how the data will be presented to the user. This part is represented only one time in the application due to the fact that the server side does not illustrate data to the user. It contains a PopUp-Window with a waiting symbol, a PopUp-Window with project details, a pie chart which shows institutes of the selected university, a line chart which shows the received money per year of an university, google maps which contains markers with the coordinates of the universities, a slider which adjust the range of selected years and the parallel coordinates, which shows selected project objects and connects it with lines. Note that cumulus cloud, slider and parallel coordinates are implemented with JSNI, this means that the actual work will be done on these external JavaScripts.

### 6.2.3 Controller

The Controller is a very important link between the view and the model. All the calculations will take place here at the server side as well as on the client side.

## Server Side

The Server Side has various subfolders which are divided as followed: charts, database and parse.

**Charts** The folder charts contains all calculations which are necessary to be executed on the server side. Note that the university objects, which includes the coordinates ( latitude and longitude ) of each university and the exact search name to find the data, will be created here as an ArrayList of university objects. Another class is the "CountFrequentlyWords" (JavaDoc page 92) which counts the words in every description of each projects which is filtered by the Slider range and the selected university on the map. The class "ParallelCoordinates" (JavaDoc page 95) contains the code to create a comma separated values (csv) file, which is the most practical way to send data to the external javascript of D3's parallel coordinates (for more information of D3 visit the section 4.3)

**Parse and Database** This folder contains the whole MYSQL communication. The class "MySQL" uses the "DB\_Model" (JavaDoc page 112) class in the model to establish a connection to the database which will be done with the class "DB\_Access" (JavaDoc page 99). It is a requirement for all further communications between the database and the application. The class "GWT\_Update" (JavaDoc page 34) gets the latest data from the database of Vetenskapsrådet and will update the database on the application. This is realized by parsing the HTML twice. At the first time the application will extract all identification numbers (arendeID) of all projects in the database and compares it with the application database. This process will prevent the website as well as the application from unnecessary work to download and erase duplications on the server. On the second step it demands all projects which are not

registered on the application database and gets every single project as a HTML content. This will be parsed in the class "Parse\_HTML" (JavaDoc page 110) to extract the raw project data. Note that there are some complications with the approved money from Vetenskapsrådet. Due to the fact that a HTML parser receives the data in line shapes, it is not always traceable which year the money belongs to. The picture 6.3 shows the approved money from the swedish council. This procedure will take place in the class "Parse\_DB" as well as in "Parse\_HTML" (JavaDoc page 108).

Beviljat(SEK):	Bidragsform/Finansieringskälla	2007	2008
	Bidrag till anställning som postdok i Sverige/ Vetenskapsrådet, medicinsk forskning	637000	637000
	Bidrag till anställning som postdok i Sverige/Vetenskapsrådet, medicinsk forskning	-637000	-637000
	Bidrag till anställning som postdok i Sverige/Vetenskapsrådet, övrig forskning	637000	
	Bidrag till anställning som postdok i Sverige/Vetenskapsrådet, medicinsk forskning		637000

Figure 6.3: approved money will be parsed per row [2]

## Client Side

The Client side contains a folder "charts" as well as a folder called "database". The folder "charts" contains the class "GWT\_Update" (JavaDoc page 34). This updates the various components and refreshes particular parts or the entire content in the application, depending on which requests the user want to have from the application. Furthermore, another important class is called "GWT\_Table" (JavaDoc page 7). It contains the structure (AbstractDataModel) of the DataTable visualization which presents the projects depending on which university is currently selected and which range of years are selected.

## 6.3 Remote Procedure Calls

Remote Procedure Call realizes an interprocess communication between the server and the client side. The technique allows to exchange data. The server side, that gets invoked from the client, is referred to a service which uses a automatically created proxy class to exchange the data. GWT uses serializations of Java Objects to pass the information through RPC. The data will be internally packed in a JSON format. The structure of a RPC will be shown in figure 6.4

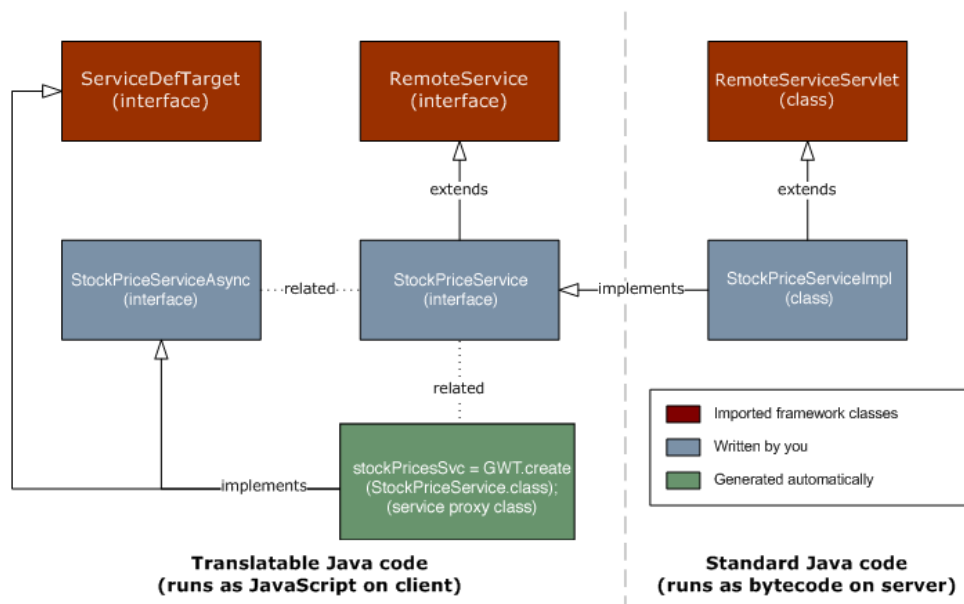


Figure 6.4: Remote Procedure Calls Patterns [7]

## 7 Development Process

This chapter shows the difficulties and their solutions which came up during the process of the application developing

### 7.1 Problems and Solutions

A precondition to reach any goal of this thesis was to collect data sets from the Science Research Council of Sweden and add them, filtered and structured, into a new database. It turned out that extracting data was a little more challenging than expected due to the fact that there was no direct access to the database. However, Vetenskapsrådet provides a website form which is written in JavaScript that has access to the database. It was thus possible to query the database using the detour through the form. The form offered the possibility to extract the project data in two steps. At First it needed to get the unique ID of each project (Vetenskapsrådet calls it arendeID) and use this list of IDs to call every project HTML website and extract the data. After this is done, it is necessary, as the next step, to delete the HTML tags to get a line separated file which had the titles of their topics and their contents. The last problem to solve was the conversion of the data. Vetenskapsrådet uses ISO-8859-1 to represent the projects, but the new database is created in UTF-8. Therefore, it was necessary to convert the data during the extraction. After this was done the new database was ready to use. A detailed view of a single project will be shown in figure 7.1

Detaljerad information för diariet 2011-5162					
<b>Besl. instans:</b>	U	<b>Beslutsdat:</b>	2011-06-13		
<b>Ämnesområde:</b>	Utbildningsvetenskap generellt	<b>Namn:</b>	Hwang, Stephen	<b>Kön:</b> Man	
<b>Univ./Institution:</b>	Linnéuniversitetet - Rektors kansli	<b>Titel:</b>	Professor		
<b>Projekttitel:</b>	Att utveckla undervisning och didaktik i matematik				
<b>Project title:</b>	Developing mathematics education				
<b>Vårdhögskola:</b>	LINNÉUNIVERSITETET				
<b>SCB-klassificering:</b>	Didaktik				
<b>Beviljat (SEK):</b>	<b>Bidragsform/Finansieringskälla</b>	<b>2011</b>	<b>2012</b>	<b>2013</b>	<b>2014</b>
	Forskarskolor/ Vetenskapsrådet, övrig forskning	1175000	2810000	2771000	344000
<b>Beskrivning:</b>	Matematikdidaktik syftar till att teoretisera och utveckla undervisning och lärande i matematik. Dessa båda syften går emellertid inte nödvändigtvis hand i hand, och det är ett uppreparande tema i litteraturen att det är ett beklagligt gap mellan dem båda. Forskarskolan "Att utveckla undervisning och didaktik i matematik" antar utmaningen att öka fältets förståelse för mekanismerna av detta gap och hur det kan reduceras. I forskarskolan engageras ca. 16 praktiserande lärare och deras olika projekt förväntas vara riktade mot både att förstå didaktiska frågor teoretiskt och lösa praktiska problem i matematikundervisningen. Det finns många obesvarade frågor gällande hur kommuner, skolor, och lärare skapar rika möjligheter för elever att utveckla matematiska förmågor. Dessa frågor kan t.ex. gälla lärande och undervisning av specifikt matematikinhåll, betydelsen och utvecklingen av olika normsystem för undervisning och barns lärande och utveckling av olika undervisningsformer. Det är den typ av frågor som deltagarna i forskarskolan kommer att studera. De olika projekten förväntas att huvudsakligen använda kvalitativa metoder. Flera av projekten kommer att baseras på deltagande observationer av klassrumsinteraktion och kvalitativa forskningsintervjuer. Dessutom förväntas det ingå aspekter av intervention i flera av projekten. Forskarskolan organiseras i samarbete mellan fyra universitet, Linnéuniversitetet, Malmö högskola, Mälardalen högskola och Umeå universitet. De fyra universiteten utvecklar obligatoriska kurser och arrangerar gemensamma seminarier som tillsammans syftar till att utveckla licentiandernas kompetens som forskare och deras förmåga att ta initiativ till och leda praktiska forsknings- och utvecklingsprojekt i skolan. Således, genom forskarskolans inriktning och organisation förväntas deltagarna att utveckla teoretisk förståelse för didaktiska frågor och att lösa praktiska problem i matematikundervisningen. De kommer därmed att bidra till både vetenskapen och den matematiska skolpraktiken.				

Figure 7.1: Details formular of the Swedish Research Council of Sweden [2]

One of the hardest decisions that had to be made in the beginning of a every project was to chose the right programming language. There is a old saying which asserts that programming languages have a lot in common with shoes: some shoes are good looking, but for others they are simply ugly, some shoes fit, others not. The key element is that when it comes to a web application, programming languages operates in similar ways. They all allow you to work with relational databases, all of these offer efficient handling of files and the interaction with the web server. The question of which language should be chosen depends seldom on what a language can do or not, but almost always on the question of which language you can perform a task as easy as possible. The first try of having a possible match of such an application was PHP which is well proven for the server side application work. Out of question was the choice of the programming language on the client side because HTML5 has been using JavaScript to handle the client side programming. Unfortunately it turns out that PHP isn't that easy to handle and after 2 weeks of trying and using it, it became clear that it needs more than a few days to get into PHP. The next experiment was to use the language python for the server side which was easy to handle but in the end it doesn't fit into the solution, that the goal should be to use one language for both sides. Furthermore the question has arisen that the code, which updates the database and is written in Java, should be rewritten into another language or to stay with java which runs on a Java Virtual Machine (JVM). JVM needs a lot of memory on the server side. Due to the lack of time and since Java is faster in application execution time as python, it seemed logical to stay with Java. After the final decision to use Java was made, the second step was to search for a proper way to use it. It appeared ineffective to work with multiple programming languages, so this was the trigger to search the Internet for the best practical way to use it. It turned out that Google offers a Java-to-JavaScript-Compiler which opened up the possibility to write Java Code which is compiled to JavaScript during the deploying. The tool is called Google Web Toolkit (GWT) and managed the balance act to reach the goal to use one language for both sides. GWT interprets the final Java code, during building the war file, into JavaScript (on the client side). GWT has a so called hosted mode which interact with the application without translating the client side code into JavaScript. This means during the development status the application will always work in this mode. The advantage of it is that both sides, client and server side, can be debugged from the Java integrated development environment (IDE). To do this in the traditional "code-test-debug" cycle, hosted mode is by far the most productive way to develop an application quickly. Unfortunately GWT didn't cover all possible cases of JavaScript and also not the supported there libraries. Therefore the Google Developer programmed a lower level script to include JavaScript code into Java code. JavaScript Native Interface (JSNI) is practical if a handwritten JavaScript already exists, which should be included into the application. So this was done with the TagCanvas Cloud ( word cloud ) and the D3's parallel coordinates. JSNI has strict rules on how handle the script and to call JavaScript functions. One of the restrictions are that a called JSNI function have to be \$wnd. on front of all functions to operate. Another limitation is that a JSNI function has to be called in a static way. Note that JSNI has some serious issues, therefore google recommends to use it wisely and moderatly:

JSNI code is potentially less portable across browsers, more likely to leak memory, less amenable to Java tools, and harder for the compiler to optimize.[17]

## 7.2 UserInterface

This chapter describes the visualization tools and also the administrator menu which will be found in the application.

### 7.2.1 Overview

This application is equipped with two main panels. The first is the google maps that displays all universities in Sweden, in which the second includes a Tab Panel, that in turn, contains a representation of parallel coordinates, a tag cloud with the most frequently words, a bar chart with the accepted money per university and year, a pie chart with the institutes of the selected university and also a data table which has attached on every project a detailed view of the selected project.

### 7.2.2 Map

The google maps is an important element of the introduced application. It displays the universities at there locations. The markers are coloured depending on how much money each university has received from the Swedish Research Council, during the selected time period. The markers have also a mouse over function which displays, on the upper left corner, the name of the university from the current location of the mouse cursor on the google maps. How a google maps with a customized marker looks like will be shown in figure 7.2

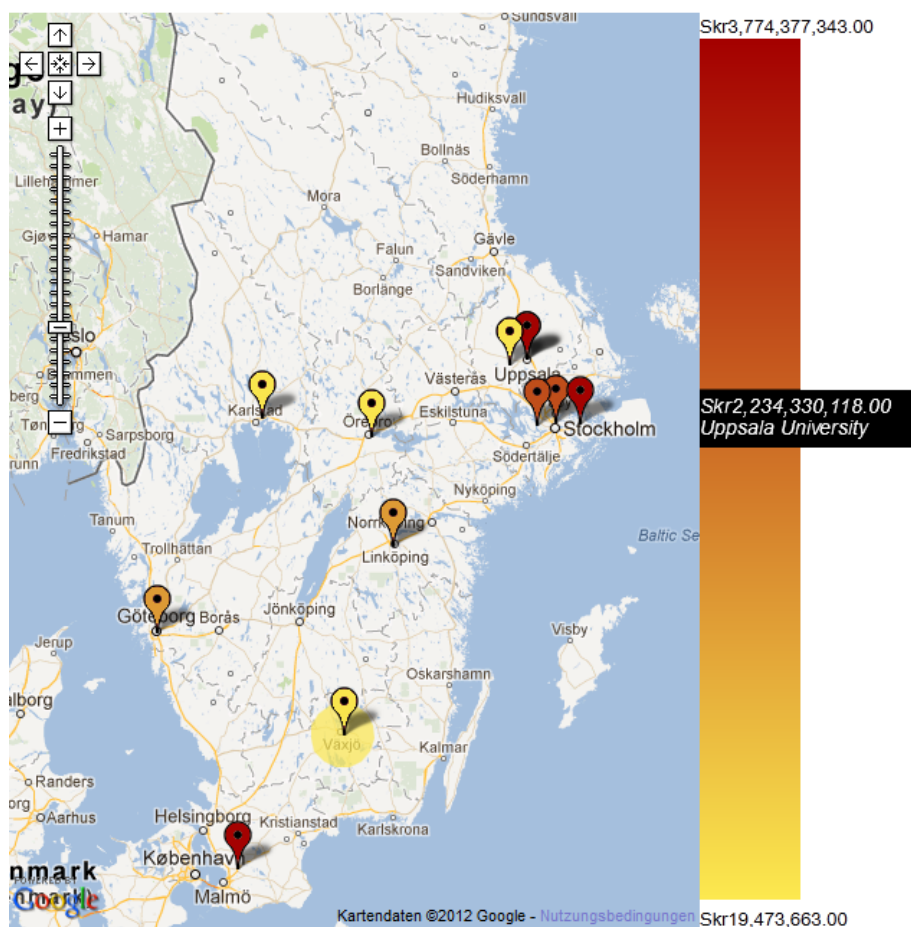


Figure 7.2: Google maps with customized markers

### 7.2.3 Data Table

The class which is called "GWT\_Table"(located at the JavaDoc attachment page 7) will be used as a introduction for the filtered projects.They are filtered in dependencies of the arranged Slider and the current chosen university. Every project is provided with interaction handler. By clicking on a project the listener fires an event that opens a pop-up window which contains a detailed view of the selected project. Note that, due the lack of space, it was not possible to show the full details in the table view. The minimized representation intend to give a clear overview. It contains the identification number, the English and the Swedish title and the authorized money, separated in years. The data will be manipulated from the various filters.An overview of a GWT\_Table will be shown in figure 7.3

ID	Title English	Title Swedish	Money
2012-1395	No description available	No description available	2012 = 357500 2013 = 286000
2011-7349	Comparative study on teachers analyzing students' mathematical errors between China and Sweden: Impact of mathematics teachers' knowledge and cultural values	Svenska och kinesiska lärare analyserar elevers matematiska fel: betydelsen av matematiklärarens kunskaper och kulturella värderingar	2013 = 130000 2014 = 80000 2014 = 80000 2014 = 100000 2014 = 120000
2011-671	The Nordic Theoretical Archaeology Group (TAG) 2011	The Nordic Theoretical Archaeology Group (TAG) 2011	2011 = 4500
2011-6185	Context-aware composition of Parallel Components	Kontextsensitiv sammansättning av parallella komponenter	2013 = 800000 2014 = 800000
2011-5993	Crossroads - a longitudinal study of choices and values in teachers' work trajectories	"Väg-skäl" - En longitudinell studie av val och ideal i lärares yrkesbanor	2013 = 2229000 2014 = 929000
2011-5534	Understanding the formation of Scientific Literacy through Socioscientific Issues: A study of student discourse and reasoning capabilities	Hur naturvetenskaplig allmänbildning skapas genom s.k. Socioscientific Issues: En studie av elevers diskurser och förmåga att argumentera	2013 = 1798000 2014 = 1798000
2011-5162	Developing mathematics education	Att utveckla undervisning och didaktik i matematik	2012 = 2810000 2013 = 2771000 2014 = 344000

Figure 7.3: DataTable Overview

### 7.2.4 Pie Chart

This application contains a pie chart which illustrates every Institution of the selected university which has applied for money from Vetenskapsrådet. The Visualization owns a interactive component, therefore it reacts on mouse clicks on every section of the pie chart and fires an event, which leads to the data table view that, in turn, contains those projects which were initiated from the selected institution. Each pie chart section includes also a tooltip that will be displayed as a mouse over effect, which shows how much projects the institute has applied for money and how much money in general the institute became from the Vetenskapsrådet. In figure 7.4 will be illustrated how a PieChart looks in the application.

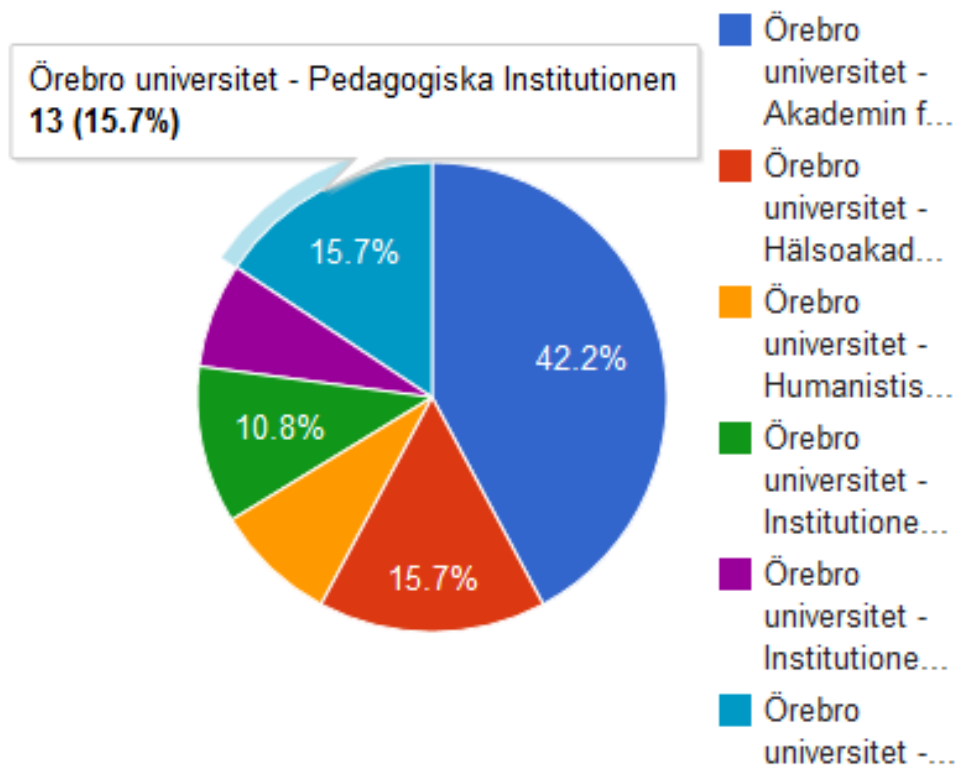


Figure 7.4: PieChart from Institutes of a single University



### 7.2.5 Parallel Coordinates

The various dimensions are associated with lines which shows the project connection. Every dimension is also interactive, which means, it is possible to emphasize projects by selecting them on each dimension. Until now, there exists 4 dimensions. Each of them represent one attribute of every selected project. The following attributes are illustrated: the amount of money, the duration of the project, the Granted Years for the money and the Gender of the applicant. Please note that it was not possible to use letters instead of numbers. Every full number represent one gender, 1 stands for male, 2 for female and 3 for others. The parallel coordinates will be shown in figure 7.5

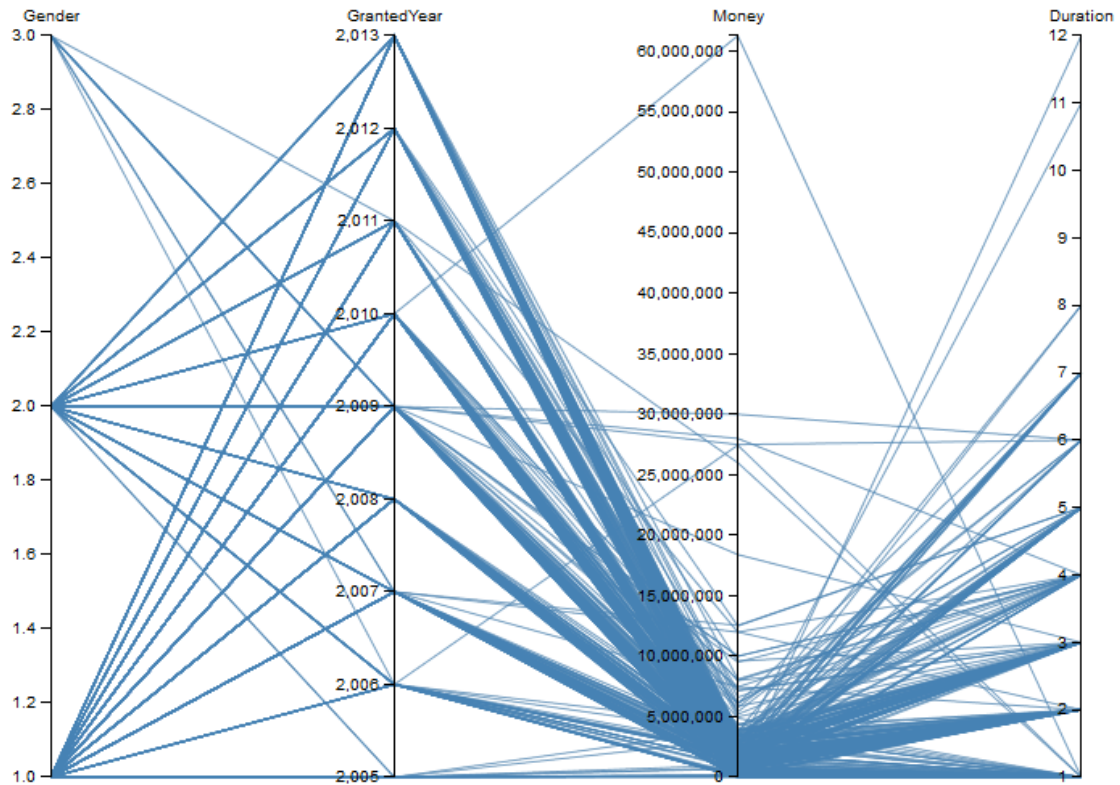


Figure 7.5: Parallel Coordinates of all Projects with there attributes

### 7.2.6 Bar Chart

The bar chart is used to illustrate to the user how much money each university has been granted, listed in years . By selecting one of the universities at google maps, it will be calculated how much the university has received and those results will be presented in the bar chart visualization. Each of the selectable bars have a click handler implemented, which leads to the table view. The table view will be automatically refreshed with data of the projects from the selected bar. A image of a Bar Chart in the application will be shown in figure 7.6

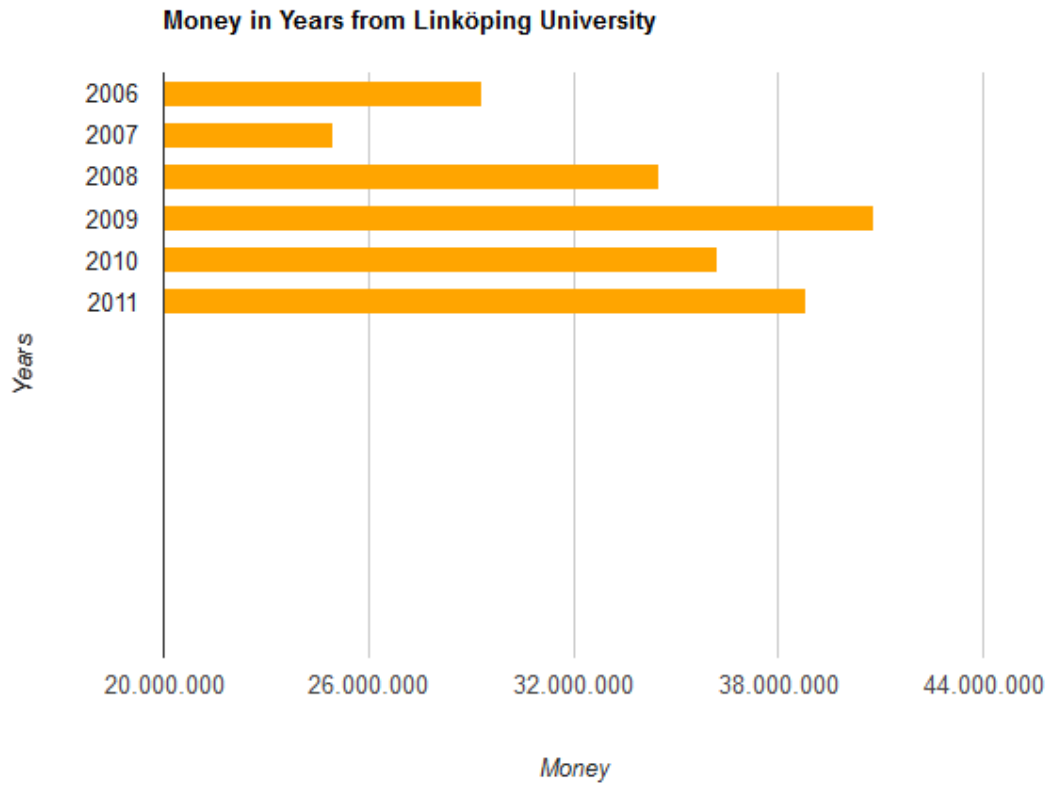


Figure 7.6: Bar chart which shows the agreed money of the selected university divided in years

### 7.2.7 Cumulus Cloud

The 3D cloud presents the last 15 frequently most used words that were found in the selected project descriptions. Note that without providing a proper list of stop words, the result would contain only : det, den, är, hos,... etc. The selection of projects depends on the chosen university and the range of years on the slider. By clicking on one of the presented words, an event will be fired which calls the project database for common words. After the search is finished, the result will be presented in the table view. An example of the cumulus cloud will be shown in figure 7.7



Figure 7.7: The CumulusCloud contains the frequent words of all project descriptions from the selected university

### 7.2.8 Administrator menu

The menu is located on the left-top of the application. It is named "Administrator" and has two main functions: the first one is to update or create a new table and the second is to create more administrator accounts. Before it is possible to update the application it has to have first a user. This can be done under "user accounts" in the menu. It is only possible to start an update if a user already exists.

## 8 Conclusion and Future Work

This section contains the impressions and the learning processes as well a solution for the problem which was set at the beginning of this thesis. To create applications, which includes interactions from the user, are always difficult to handle because nobody can foresee how a user will react in a new program environment. It should be simple and comprehensible to the user.

### 8.1 Conclusion

#### First goal

*The first goal is to create an web application which supports the new web standard HTML5 and CSS3, including the visualized data and a detailed overview of all the projects depended on the universities.*

The first big challenge was to write a program which downloads and parses the project data from the Swedish Research Council which was the prerequisite to achieve the first goal of having an application. During the extraction, it turned out that the parsing could lead to problems, due to the inconsistency of some data sets. These are reflected in a small number of projects which sometimes have the same money few times in one year. Since the Money belongs to the projects, there is no need to skip these projects

#### Second goal

*Analysing, filtering data and interaction between the user and the application is mandatory. This means for instance that the user can define a time range to filter the data to see only the projects of a specific university in this time period.*

This has been illustrated at section 7.2, due to the fact that every visualization is able to filter the source to the user purpose and reduces the data. This means for instance that the user can define a time range to filter the data to see only the projects of a specific university in this time period and then continue to reduce the data again with clicking by one of the visualizations. This leads to a costumized analysis of data. The user can choose between various visualizations and their filter functions. The user can also reset to the default settings of the selected university by clicking on the reset button which is located on the middle-top of the browser.

#### Third goal

The last goal aims to update the project database of the Swedish Research Council without duplication ( by the first run, the application should be capable of downloading the entire database) This goal is reached. A few problems came up, in how to handle HTML data (agreed money of the projects from Vetenskapsrådet). Due to the fact that a parser parses a document row (read the document horizontal)

instead of column (read the document vertical) caused a problem on how to read a HTML table probably. This problem could be solved by assigning the last year of the project duration time to the money that has no relation to a year.

## **8.2 Future Work**

This section contains proposals on how to enhance parts of the application.

### **8.2.1 Improve Coordinates**

D3 from Michael Bostock is a very powerful library which conjures up wonderful visualizations. Unfortunately, to program such a visualization is a very complex and confusing venture due to the nested programming in the library. I tried for more than 1 month to understand how to attach a click listener on the filtered projects but it was impossible. I would recommend to implement such a click listener and then pass the filtered projects to the project tables. That would be a huge improvement for the application. Further improvements would require the transfer of data on the fly to the external JavaScript for creating a parallel coordinates visualization. Until now, the transfer of data to the external Script is realized through a csv file.

### **8.2.2 Create Database Access Configuration Menu Panel**

Until now the access data of a server has to be written into the source code of the application. It would be a great improvement if the administrator could have the possibility to change the configurations of the database access dynamically during the run of the application.

### **8.2.3 Expand the Account Manager**

A further enhancement would be a development of a real account manager. Until now there are only the necessary functions implemented. The administrator can create a new account. The next step would be to create functions to delete an account or edit this account. Furthermore it would be nice to restrict access into various levels (role management system)

### **8.2.4 Save and Load User Settings**

The user should have the possibility to save his filter settings and load them again. For this purpose, a user account system and session management should be developed.

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## Java Documentation

This section contains the java documentation which is generated with the software development environment Eclipse.



---

**Package**  
**se.lnu.client**

## se.lnu.client

# Class Vetenskapenradet

java.lang.Object

↳ se.lnu.client.Vetenskapenradet

### All Implemented Interfaces:

com.google.gwt.core.client.EntryPoint

```
public class Vetenskapenradet
extends java.lang.Object
implements com.google.gwt.core.client.EntryPoint
```

## Constructor Summary

public	<a href="#">Vetenskapenradet()</a>
--------	------------------------------------

## Method Summary

void	<a href="#">onModuleLoad()</a> This method will load the menu and the visualisations
------	---

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Methods inherited from interface com.google.gwt.core.client.EntryPoint

onModuleLoad

## Constructors

### Vetenskapenradet

```
public Vetenskapenradet()
```

## Methods

### onModuleLoad

```
public void onModuleLoad()
```

This method will load the menu and the visualisations

---

Package

**se.lnu.client.controller.charts**

## se.lnu.client.controller.charts

### Class GWT\_CloudDescription

java.lang.Object

↳ se.lnu.client.controller.charts.GWT\_CloudDescription

public class **GWT\_CloudDescription**  
 extends java.lang.Object

#### Constructor Summary

public	<a href="#">GWT_CloudDescription()</a>
--------	--

#### Method Summary

java.lang.String	<a href="#">getDescription()</a>
------------------	----------------------------------

This method will collect all descriptions from the selected/filtered projects and return everything in a String to calculate the 15 frequently words on the server

**Methods inherited from class** java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Constructors

##### **GWT\_CloudDescription**

public **GWT\_CloudDescription()**

#### Methods

##### **getDescription**

public java.lang.String **getDescription()**

This method will collect all descriptions from the selected/filtered projects and return everything in a String to calculate the 15 frequently words on the server

**Returns:**

String

## se.lnu.client.controller.charts

### Class GWT\_PieChart

java.lang.Object

└-se.lnu.client.controller.charts.GWT\_PieChart

```
public class GWT_PieChart
extends java.lang.Object
```

#### Constructor Summary

public	<a href="#">GWT_PieChart()</a>
--------	--------------------------------

#### Method Summary

java.util.ArrayList	<a href="#">getInstitutionsEntriesFromSelectedUniversity()</a> This method counts the institutions and count the number of projects for each institution
---------------------	---

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Constructors

##### GWT\_PieChart

```
public GWT_PieChart()
```

#### Methods

##### getInstitutionsEntriesFromSelectedUniversity

```
public java.util.ArrayList getInstitutionsEntriesFromSelectedUniversity()
```

This method counts the institutions and count the number of projects for each institution

**Returns:**

ArrayList

## se.lnu.client.controller.charts

### Class GWT\_setSize

java.lang.Object

↳ se.lnu.client.controller.charts.GWT\_setSize

public class **GWT\_setSize**  
 extends java.lang.Object

#### Constructor Summary

public	<a href="#">GWT_setSize()</a> This is the constructor of the class
--------	---

#### Method Summary

void	<a href="#">setLeftPanelSize()</a> This class sets the height and the width for the left panel in depending of the browser window
void	<a href="#">setRightPanelSize()</a> This class sets the height and the width for the right panel in depending of the browser window

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Constructors

##### **GWT\_setSize**

public **GWT\_setSize()**

This is the constructor of the class

#### Methods

##### **setLeftPanelSize**

public void **setLeftPanelSize()**

This class sets the height and the width for the left panel in depending of the browser window

##### **setRightPanelSize**

public void **setRightPanelSize()**

This class sets the height and the width for the right panel in depending of the browser window

## se.lnu.client.controller.charts

### Class GWT\_Table

java.lang.Object

↳ se.lnu.client.controller.charts.GWT\_Table

public class **GWT\_Table**  
extends java.lang.Object

#### Constructor Summary

public	<a href="#">GWT_Table()</a>
--------	-----------------------------

#### Method Summary

static java.lang.String	<a href="#">beviljatToString</a> (java.util.ArrayList bEntry) This class prepares a String which shows in the table the related money to a year in a single project
com.google.gwt.visualization.client.visualizations.Table	<a href="#">createGWTTable</a> (java.util.ArrayList source) This method creates a GWT table with the options and the abstracted model which contains the data

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Constructors

##### GWT\_Table

public **GWT\_Table**()

#### Methods

##### beviljatToString

public static java.lang.String **beviljatToString**(java.util.ArrayList bEntry)

This class prepares a String which shows in the table the related money to a year in a single project

**Parameters:**

ArrayList

**Returns:**

String

## createGWTTable

```
public com.google.gwt.visualization.client.visualizations.Table  
createGWTTable(java.util.ArrayList source)
```

This method creates a GWT table with the options and the abstracted model which contains the data

**Parameters:**

ArrayList

**Returns:**

GWT Table



## se.lnu.client.controller.charts

### Class GWT\_Update

java.lang.Object

↳ se.lnu.client.controller.charts.GWT\_Update

public class **GWT\_Update**  
extends java.lang.Object

#### Constructor Summary

public	<a href="#">GWT_Update()</a> This is the constructor of the class.
--------	---

#### Method Summary

static void	<a href="#">addPanel</a> (com.google.gwt.user.client.ui.Panel panel, java.lang.String name) This method adds another panel to the tabpanel where every visualisation is placed
static void	<a href="#">getWordsForTagCloud</a> () This method gets the 15 frequently words if the return from the server was successful
static void	<a href="#">removePanel</a> (com.google.gwt.user.client.ui.Panel panel) This method will remove a added panel from the tabpanel
static void	<a href="#">setFocus</a> (com.google.gwt.user.client.ui.Widget focusWidget) This method selects the tab which contains the given widget
void	<a href="#">start</a> () This method starts the update and also a popup window which informs the user of the update

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Constructors

##### GWT\_Update

public **GWT\_Update**()

This is the constructor of the class. It attaches a empty tabpanel, calls the range slider and also the google maps card

#### Methods

---

(continued from last page)

## start

```
public void start()
```

This method starts the update and also a popup window which informs the user of the update

---

## addPanel

```
public static void addPanel(com.google.gwt.user.client.ui.Panel panel,  
    java.lang.String name)
```

This method adds another panel to the tabpanel where every visualisation is placed

### Parameters:

panel  
name

---

## removePanel

```
public static void removePanel(com.google.gwt.user.client.ui.Panel panel)
```

This method will remove a added panel from the tabpanel

### Parameters:

panel

---

## setFocus

```
public static void setFocus(com.google.gwt.user.client.ui.Widget focusWidget)
```

This method selects the tab which contains the given widget

### Parameters:

focusWidget

---

## getWordsForTagCloud

```
public static void getWordsForTagCloud()
```

This method gets the 15 frequently words if the return from the server was successful

---

---

Package

**se.lnu.client.controller.database**

## se.lnu.client.controller.database Interface Database\_Service

All Known Implementing Classes:

[Database\\_ServiceImpl](#)

public interface **Database\_Service**  
extends com.google.gwt.user.client.rpc.RemoteService

### Method Summary

java.util.ArrayList	<a href="#">getAccessList()</a>
java.util.ArrayList	<a href="#">getAllUniversitys</a> (java.lang.String currentMinValue, java.lang.String currentMaxValue)
java.util.ArrayList	<a href="#">getData</a> (java.lang.String uni, java.lang.String minValue, java.lang.String maxValue)
java.util.ArrayList	<a href="#">getFrequentlyWords</a> (java.lang.String uni)
void	<a href="#">getMultiCoordinatesData</a> ()
void	<a href="#">setNewUser</a> ( <a href="#">GWT_Access</a> newAccess)
java.lang.String	<a href="#">updateDB</a> ()

### Methods

#### getAllUniversitys

```
public java.util.ArrayList getAllUniversitys(java.lang.String currentMinValue,
    java.lang.String currentMaxValue)
```

#### getData

```
public java.util.ArrayList getData(java.lang.String uni,
    java.lang.String minValue,
    java.lang.String maxValue)
```

#### getFrequentlyWords

```
public java.util.ArrayList getFrequentlyWords(java.lang.String uni)
```

---

## **getMultiCoordinatesData**

```
public void getMultiCoordinatesData()
```

---

## **updateDB**

```
public java.lang.String updateDB()
```

---

## **getAccessList**

```
public java.util.ArrayList getAccessList()
```

---

## **setNewUser**

```
public void setNewUser(GWT\_Access newAccess)
```

---

## se.lnu.client.controller.database Interface Database\_ServiceAsync

public interface **Database\_ServiceAsync**  
extends

### Method Summary

void	<a href="#">getAccessList</a> (com.google.gwt.user.client.rpc.AsyncCallback callback)
void	<a href="#">getAllUniversitys</a> (java.lang.String currentMinValue, java.lang.String currentMaxValue, com.google.gwt.user.client.rpc.AsyncCallback asyncCallback)
void	<a href="#">getData</a> (java.lang.String uni, java.lang.String minValue, java.lang.String maxValue, com.google.gwt.user.client.rpc.AsyncCallback async)
void	<a href="#">getFrequentlyWords</a> (java.lang.String uni, com.google.gwt.user.client.rpc.AsyncCallback callback)
void	<a href="#">getMultiCoordinatesData</a> (com.google.gwt.user.client.rpc.AsyncCallback asyncCallback)
void	<a href="#">setNewUser</a> ( <a href="#">GWT_Access</a> newAccess, com.google.gwt.user.client.rpc.AsyncCallback asyncCallback)
void	<a href="#">updateDB</a> (com.google.gwt.user.client.rpc.AsyncCallback asyncCallback)

### Methods

#### getAllUniversitys

```
public void getAllUniversitys(java.lang.String currentMinValue,
    java.lang.String currentMaxValue,
    com.google.gwt.user.client.rpc.AsyncCallback asyncCallback)
```

#### getData

```
public void getData(java.lang.String uni,
    java.lang.String minValue,
    java.lang.String maxValue,
    com.google.gwt.user.client.rpc.AsyncCallback async)
```

---

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## **getFrequentlyWords**

```
public void getFrequentlyWords(java.lang.String uni,  
    com.google.gwt.user.client.rpc.AsyncCallback callback)
```

---

## **getMultiCoordinatesData**

```
public void getMultiCoordinatesData(com.google.gwt.user.client.rpc.AsyncCallback  
    AsyncCallback)
```

---

## **updateDB**

```
public void updateDB(com.google.gwt.user.client.rpc.AsyncCallback AsyncCallback)
```

---

## **setNewUser**

```
public void setNewUser(GWT\_Access newAccess,  
    com.google.gwt.user.client.rpc.AsyncCallback AsyncCallback)
```

---

## **getAccessList**

```
public void getAccessList(com.google.gwt.user.client.rpc.AsyncCallback callback)
```

---

---

**Package**  
**se.lnu.client.model**



## se.lnu.client.model Class GWT\_Access

java.lang.Object

↳ se.lnu.client.model.GWT\_Access

### All Implemented Interfaces:

com.google.gwt.user.client.rpc.IsSerializable

```
public class GWT_Access
extends java.lang.Object
implements com.google.gwt.user.client.rpc.IsSerializable
```

## Constructor Summary

public	<a href="#">GWT_Access()</a>
--------	------------------------------

## Method Summary

java.lang.String	<a href="#">getPassword()</a>
java.lang.String	<a href="#">getUsername()</a>
boolean	<a href="#">isEmpty()</a>
void	<a href="#">setPassword(java.lang.String password)</a>
void	<a href="#">setUsername(java.lang.String username)</a>

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### GWT\_Access

```
public GWT_Access()
```

## Methods

### isEmpty

```
public boolean isEmpty()
```

(continued from last page)

---

## **getUsername**

```
public java.lang.String getUsername()
```

**Returns:**

the username

---

## **setUsername**

```
public void setUsername(java.lang.String username)
```

**Parameters:**

username - the username to set

---

## **getPassword**

```
public java.lang.String getPassword()
```

**Returns:**

the password

---

## **setPassword**

```
public void setPassword(java.lang.String password)
```

**Parameters:**

password - the password to set

---

## se.lnu.client.model Class GWT\_DataStorage

java.lang.Object

↳ se.lnu.client.model.GWT\_DataStorage

public class **GWT\_DataStorage**  
extends java.lang.Object

### Constructor Summary

public	<a href="#">GWT_DataStorage()</a>
--------	-----------------------------------

### Method Summary

static java.util.ArrayList	<a href="#">getCurrentDataEntries()</a>
static double	<a href="#">getCurrentMarkerLat()</a>
static double	<a href="#">getCurrentMarkerLong()</a>
static java.lang.String	<a href="#">getCurrentUniName()</a>
static java.lang.String	<a href="#">getCurrentUniSelected()</a>
static java.util.ArrayList	<a href="#">getDataEntry()</a>
static java.util.ArrayList	<a href="#">getUniversityEntries()</a>
static void	<a href="#">setCurrentDataEntries</a> (java.util.ArrayList currentDataEntries)
static void	<a href="#">setCurrentMarkerLat</a> (double currentMarkerLat)
static void	<a href="#">setCurrentMarkerLong</a> (double currentMarkerLong)
static void	<a href="#">setCurrentUniName</a> (java.lang.String currentUniName)
static void	<a href="#">setCurrentUniSelected</a> (java.lang.String currentUniSelected)
static void	<a href="#">setDataEntry</a> (java.util.ArrayList dataEntry)
static void	<a href="#">setUniversityEntries</a> (java.util.ArrayList universityEntries)

**Methods inherited from class** java.lang.Object

```
clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait
```

## Constructors

### GWT\_DataStorage

```
public GWT_DataStorage()
```

## Methods

### getCurrentMarkerLat

```
public static double getCurrentMarkerLat()
```

**Returns:**

the currentMarkerLat

### getCurrentMarkerLong

```
public static double getCurrentMarkerLong()
```

**Returns:**

the currentMarkerLong

### setCurrentMarkerLong

```
public static void setCurrentMarkerLong(double currentMarkerLong)
```

**Parameters:**

currentMarkerLong - the currentMarkerLong to set

### setCurrentMarkerLat

```
public static void setCurrentMarkerLat(double currentMarkerLat)
```

**Parameters:**

currentMarkerLat - the currentMarkerLat to set

### getCurrentDataEntries

```
public static java.util.ArrayList getCurrentDataEntries()
```

---

(continued from last page)

**Returns:**

the currentDataEntries

---

**setCurrentDataEntries**

```
public static void setCurrentDataEntries(java.util.ArrayList currentDataEntries)
```

**Parameters:**

currentDataEntries - the currentDataEntries to set

---

**getCurrentUniName**

```
public static java.lang.String getCurrentUniName()
```

**Returns:**

the currentUniName

---

**getCurrentUniSelected**

```
public static java.lang.String getCurrentUniSelected()
```

**Returns:**

the currentUniSelected

---

**getDataEntry**

```
public static java.util.ArrayList getDataEntry()
```

**Returns:**

the resultt

---

**getUniversityEntries**

```
public static java.util.ArrayList getUniversityEntries()
```

**Returns:**

the universityLatLng

---

**setCurrentUniName**

```
public static void setCurrentUniName(java.lang.String currentUniName)
```

**Parameters:**

currentUniName - the currentUniName to set

---

(continued from last page)

## setCurrentUniSelected

```
public static void setCurrentUniSelected(java.lang.String currentUniSelected)
```

**Parameters:**

currentUniSelected - the currentUniSelected to set

---

## setDataEntry

```
public static void setDataEntry(java.util.ArrayList dataEntry)
```

**Parameters:**

resultt - the resultt to set

---

## setUniversityEntries

```
public static void setUniversityEntries(java.util.ArrayList universityEntries)
```

**Parameters:**

universityLatLng - the universityLatLng to set

---

Package

**se.lnu.client.model.charts**

## se.lnu.client.model.charts

### Class DataEntry

java.lang.Object

↳ se.lnu.client.model.charts.DataEntry

#### All Implemented Interfaces:

com.google.gwt.user.client.rpc.IsSerializable

public class **DataEntry**  
 extends java.lang.Object  
 implements com.google.gwt.user.client.rpc.IsSerializable

### Constructor Summary

public	<a href="#">DataEntry()</a>
--------	-----------------------------

### Method Summary

static java.lang.String	<a href="#">beviljatToString</a> (java.util.ArrayList bEntry) this method is only a helper for the method toString() which is used for console outputs
java.lang.String	<a href="#">getAemnesomrade</a> ()
java.lang.String	<a href="#">getArendeid</a> ()
java.lang.String	<a href="#">getBeskrivning</a> ()
java.lang.String	<a href="#">getBeslutsdat</a> ()
java.util.ArrayList	<a href="#">getBeviljat</a> ()
java.lang.String	<a href="#">getBidragsform</a> ()
java.lang.String	<a href="#">getDiarienr</a> ()
java.lang.String	<a href="#">getId</a> ()
java.lang.String	<a href="#">getInstans</a> ()
java.lang.String	<a href="#">getInstitution</a> ()
java.lang.String	<a href="#">getKlassifiering</a> ()
java.lang.String	<a href="#">getKoen</a> ()



java.lang.String	<a href="#">getNamn()</a>
java.lang.String	<a href="#">getProjekttitelen()</a>
java.lang.String	<a href="#">getProjekttitelsv()</a>
java.lang.String	<a href="#">getTitel()</a>
java.lang.String	<a href="#">getVaerdhoegskola()</a>
void	<a href="#">setAemnesomrade</a> (java.lang.String aemnesomrade)
void	<a href="#">setArendeid</a> (java.lang.String arendeid)
void	<a href="#">setBeskrivning</a> (java.lang.String beskrivning)
void	<a href="#">setBeslutsdat</a> (java.lang.String beslutsdat)
void	<a href="#">setBeviljat</a> (java.util.ArrayList beviljat)
void	<a href="#">setBidragsform</a> (java.lang.String bidragsform)
void	<a href="#">setDiarienr</a> (java.lang.String diarienr)
void	<a href="#">setId</a> (java.lang.String id)
void	<a href="#">setInstans</a> (java.lang.String instans)
void	<a href="#">setInstitution</a> (java.lang.String institution)
void	<a href="#">setKlassifiering</a> (java.lang.String klassifiering)
void	<a href="#">setKoen</a> (java.lang.String koen)
void	<a href="#">setNamn</a> (java.lang.String namn)
void	<a href="#">setProjekttitelen</a> (java.lang.String projekttitelen)
void	<a href="#">setProjekttitelsv</a> (java.lang.String projekttitelsv)
void	<a href="#">setTitel</a> (java.lang.String titel)
void	<a href="#">setVaerdhoegskola</a> (java.lang.String vaerdhoegskola)
java.lang.String	<a href="#">toString()</a> this method is only for console output

**Methods inherited from class** java.lang.Object

```
clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait
```

---

## Constructors

### DataEntry

```
public DataEntry()
```

## Methods

### toString

```
public java.lang.String toString()
```

this method is only for console output

---

### beviljatToString

```
public static java.lang.String beviljatToString(java.util.ArrayList bEntry)
```

this method is only a helper for the method toString() which is used for console outputs

---

### getId

```
public java.lang.String getId()
```

**Returns:**

the id

---

### setId

```
public void setId(java.lang.String id)
```

**Parameters:**

id - the id to set

---

### getArendeid

```
public java.lang.String getArendeid()
```

**Returns:**

the arendeid

---

---

(continued from last page)

## setArendeid

```
public void setArendeid(java.lang.String arendeid)
```

### Parameters:

arendeid - the arendeid to set

---

## getDiarienr

```
public java.lang.String getDiarienr()
```

### Returns:

the diarienr

---

## setDiarienr

```
public void setDiarienr(java.lang.String diarienr)
```

### Parameters:

diarienr - the diarienr to set

---

## getInstitution

```
public java.lang.String getInstitution()
```

### Returns:

the institution

---

## setInstitution

```
public void setInstitution(java.lang.String institution)
```

### Parameters:

institution - the institution to set

---

## getInstans

```
public java.lang.String getInstans()
```

### Returns:

the instans

---

## setInstans

```
public void setInstans(java.lang.String instans)
```

---

(continued from last page)

**Parameters:**

instans - the instans to set

---

**getProjekttitelsv**

```
public java.lang.String getProjekttitelsv()
```

**Returns:**

the projekttitelsv

---

**setProjekttitelsv**

```
public void setProjekttitelsv(java.lang.String projekttitelsv)
```

**Parameters:**

projekttitelsv - the projekttitelsv to set

---

**getProjekttitelen**

```
public java.lang.String getProjekttitelen()
```

**Returns:**

the projekttitelen

---

**setProjekttitelen**

```
public void setProjekttitelen(java.lang.String projekttitelen)
```

**Parameters:**

projekttitelen - the projekttitelen to set

---

**getBeslutsdat**

```
public java.lang.String getBeslutsdat()
```

**Returns:**

the beslutsdat

---

**setBeslutsdat**

```
public void setBeslutsdat(java.lang.String beslutsdat)
```

**Parameters:**

beslutsdat - the beslutsdat to set

## getTitel

```
public java.lang.String getTitel()
```

**Returns:**

the titel

---

## setTitel

```
public void setTitel(java.lang.String titel)
```

**Parameters:**

titel - the titel to set

---

## getNamn

```
public java.lang.String getNamn()
```

**Returns:**

the namn

---

## setNamn

```
public void setNamn(java.lang.String namn)
```

**Parameters:**

namn - the namn to set

---

## getAemnesomrade

```
public java.lang.String getAemnesomrade()
```

**Returns:**

the aemnesomrade

---

## setAemnesomrade

```
public void setAemnesomrade(java.lang.String aemnesomrade)
```

**Parameters:**

aemnesomrade - the aemnesomrade to set

---

## getKoen

```
public java.lang.String getKoen()
```

---

---

(continued from last page)

**Returns:**

the koen

---

**setKoen**

```
public void setKoen(java.lang.String koen)
```

**Parameters:**

koen - the koen to set

---

**getKlassifisering**

```
public java.lang.String getKlassifisering()
```

**Returns:**

the klassifisering

---

**setKlassifisering**

```
public void setKlassifisering(java.lang.String klassifisering)
```

**Parameters:**

klassifisering - the klassifisering to set

---

**getBeskrivning**

```
public java.lang.String getBeskrivning()
```

**Returns:**

the beskrivning

---

**setBeskrivning**

```
public void setBeskrivning(java.lang.String beskrivning)
```

**Parameters:**

beskrivning - the beskrivning to set

---

**getVaerdhoegskola**

```
public java.lang.String getVaerdhoegskola()
```

**Returns:**

the vaerdhoegskola

---

## setVaerdhoegskola

```
public void setVaerdhoegskola(java.lang.String vaerdhoegskola)
```

### Parameters:

vaerdhoegskola - the vaerdhoegskola to set

---

## getBidragsform

```
public java.lang.String getBidragsform()
```

### Returns:

the bidragsform

---

## setBidragsform

```
public void setBidragsform(java.lang.String bidragsform)
```

### Parameters:

bidragsform - the bidragsform to set

---

## getBeviljat

```
public java.util.ArrayList getBeviljat()
```

### Returns:

the beviljat

---

## setBeviljat

```
public void setBeviljat(java.util.ArrayList beviljat)
```

### Parameters:

beviljat - the beviljat to set

---

## se.lnu.client.model.charts

# Class InstitutionEntry

java.lang.Object

↳ se.lnu.client.model.charts.InstitutionEntry

### All Implemented Interfaces:

com.google.gwt.user.client.rpc.IsSerializable

```
public class InstitutionEntry
  extends java.lang.Object
  implements com.google.gwt.user.client.rpc.IsSerializable
```

## Constructor Summary

public	<a href="#">InstitutionEntry()</a>
--------	------------------------------------

## Method Summary

java.lang.String	<a href="#">getInstitution()</a>
int	<a href="#">getNumber()</a>
void	<a href="#">setInstitution</a> (java.lang.String institution)

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### InstitutionEntry

```
public InstitutionEntry()
```

## Methods

### getInstitution

```
public java.lang.String getInstitution()
```

#### Returns:

the institution



## **getNumber**

```
public int getNumber()
```

### **Returns:**

the number

---

## **setInstitution**

```
public void setInstitution(java.lang.String institution)
```

### **Parameters:**

institution - to set

## se.lnu.client.model.charts

# Class MoneyGrantedEntry

java.lang.Object

↳ se.lnu.client.model.charts.MoneyGrantedEntry

### All Implemented Interfaces:

com.google.gwt.user.client.rpc.IsSerializable

```
public class MoneyGrantedEntry
extends java.lang.Object
implements com.google.gwt.user.client.rpc.IsSerializable
```

## Constructor Summary

public	<a href="#">MoneyGrantedEntry()</a>
--------	-------------------------------------

## Method Summary

int	<a href="#">getAr()</a>
long	<a href="#">getPengar()</a>
java.lang.String	<a href="#">getUniName()</a>
boolean	<a href="#">isEmpty()</a>
void	<a href="#">setAr(int ar)</a>
void	<a href="#">setPengar(long pengar)</a>
void	<a href="#">setUniName(java.lang.String uniName)</a>

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### MoneyGrantedEntry

```
public MoneyGrantedEntry()
```

(continued from last page)

## Methods

### getAr

```
public int getAr()
```

**Returns:**

the ar

### getPengar

```
public long getPengar()
```

**Returns:**

the pengar

### getUniName

```
public java.lang.String getUniName()
```

**Returns:**

the arendeid

### isEmpty

```
public boolean isEmpty()
```

### setAr

```
public void setAr(int ar)
```

**Parameters:**

ar - the ar to set

### setPengar

```
public void setPengar(long pengar)
```

**Parameters:**

pengar - the pengar to set

### setUniName

```
public void setUniName(java.lang.String uniName)
```

(continued from last page)

**Parameters:**

arendeid - the arendeid to set

## se.lnu.client.model.charts

### Class UniversityEntries

java.lang.Object

↳ se.lnu.client.model.charts.UniversityEntries

#### All Implemented Interfaces:

com.google.gwt.user.client.rpc.IsSerializable

```
public class UniversityEntries
extends java.lang.Object
implements com.google.gwt.user.client.rpc.IsSerializable
```

### Constructor Summary

public	<a href="#">UniversityEntries()</a>
--------	-------------------------------------

### Method Summary

java.lang.String	<a href="#">getDbSearchName()</a>
double	<a href="#">getLat()</a>
double	<a href="#">getLng()</a>
java.util.ArrayList	<a href="#">getMoneyPerYear()</a>
long	<a href="#">getSumPengar()</a>
java.lang.String	<a href="#">getUniName()</a>
void	<a href="#">setDbSearchName(java.lang.String dbSearchName)</a>
void	<a href="#">setLat(double lat)</a>
void	<a href="#">setLng(double lng)</a>
void	<a href="#">setMoneyPerYear(java.util.ArrayList moneyPerYear)</a>
void	<a href="#">setSumPengar(long l)</a>
void	<a href="#">setUniName(java.lang.String uniName)</a>

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

---

## Constructors

### UniversityEntries

```
public UniversityEntries()
```

---

## Methods

### getDbSearchName

```
public java.lang.String getDbSearchName()
```

**Returns:**

the dbSearchName

---

### getLat

```
public double getLat()
```

**Returns:**

the lat

---

### getLng

```
public double getLng()
```

**Returns:**

the lng

---

### getMoneyPerYear

```
public java.util.ArrayList getMoneyPerYear()
```

**Returns:**

the moneyPerYear

---

### getSumPengar

```
public long getSumPengar()
```

**Returns:**

the sumPengar

---

## getUniName

```
public java.lang.String getUniName()
```

---

## setDbSearchName

```
public void setDbSearchName(java.lang.String dbSearchName)
```

**Parameters:**

dbSearchName - the dbSearchName to set

---

## setLat

```
public void setLat(double lat)
```

**Parameters:**

lat - the lat to set

---

## setLng

```
public void setLng(double lng)
```

**Parameters:**

lng - the lng to set

---

## setMoneyPerYear

```
public void setMoneyPerYear(java.util.ArrayList moneyPerYear)
```

**Parameters:**

moneyPerYear - the moneyPerYear to set

---

## setSumPengar

```
public void setSumPengar(long l)
```

**Parameters:**

l - the sumPengar to set

---

## setUniName

```
public void setUniName(java.lang.String uniName)
```

---

---

**Package**

**se.lnu.client.model.window**



## se.lnu.client.model.window Class GWT\_WindowConfig

java.lang.Object

└-se.lnu.client.model.window.GWT\_WindowConfig

public class **GWT\_WindowConfig**  
extends java.lang.Object

### Constructor Summary

public	<a href="#">GWT_WindowConfig()</a>
--------	------------------------------------

### Method Summary

static int	<a href="#">getCurrentWindowsHeight()</a>
static int	<a href="#">getCurrentWindowsWidth()</a>
static java.lang.String	<a href="#">getDarkOrangeMarker()</a>
static java.lang.String	<a href="#">getDivIdLeftPanel()</a>
static java.lang.String	<a href="#">getDivIdMultiCoordinates()</a>
static java.lang.String	<a href="#">getDivIdPieChart()</a>
static java.lang.String	<a href="#">getDivIdRightPanel()</a>
static java.lang.String	<a href="#">getDivIdSliderPanel()</a>
static int	<a href="#">getGoogleMapsHeight()</a>
static int	<a href="#">getGoogleMapsWidth()</a>
static int	<a href="#">getLeftPanelHeight()</a>
static int	<a href="#">getLeftPanelWidth()</a>
static java.lang.String	<a href="#">getOrangeMarker()</a>
static java.lang.String	<a href="#">getRedMarker()</a>
static int	<a href="#">getRightPanelHeight()</a>

static int	<a href="#">getRightPanelWidth()</a>
static int	<a href="#">getVisualizationHeight()</a>
static int	<a href="#">getVisualizationWidth()</a>
static java.lang.String	<a href="#">getYellowMarker()</a>
static void	<a href="#">setCurrentWindowsHeight(int currentWindowsHeight)</a>
static void	<a href="#">setCurrentWindowsWidth(int currentWindowsWidth)</a>
static void	<a href="#">setDivIdLeftPanel(java.lang.String divIdLeftPanel)</a>
static void	<a href="#">setDivIdMultiCoordinates(java.lang.String divIdMultiCoordinates)</a>
static void	<a href="#">setDivIdPieChart(java.lang.String divIdPieChart)</a>
static void	<a href="#">setDivIdRightPanel(java.lang.String divIdRightPanel)</a>
static void	<a href="#">setDivIdSliderPanel(java.lang.String divIdSliderPanel)</a>
static void	<a href="#">setGoogleMapsHeight(int googleMapsHeight)</a>
static void	<a href="#">setGoogleMapsWidth(int googleMapsWidth)</a>
static void	<a href="#">setLeftPanelHeight(int leftPanelHeight)</a>
static void	<a href="#">setLeftPanelWidth(int leftPanelWidth)</a>
static void	<a href="#">setRightPanelHeight(int rightPanelHeight)</a>
static void	<a href="#">setRightPanelWidth(int rightPanelWidth)</a>
static void	<a href="#">setVisualizationHeight(int visualizationHeight)</a>
static void	<a href="#">setVisualizationWidth(int visualizationWidth)</a>

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

(continued from last page)

## GWT\_WindowConfig

```
public GWT_WindowConfig()
```

### Methods

#### getYellowMarker

```
public static java.lang.String getYellowMarker()
```

**Returns:**

the yellowMarker

#### getOrangeMarker

```
public static java.lang.String getOrangeMarker()
```

**Returns:**

the orangeMarker

#### getDarkOrangeMarker

```
public static java.lang.String getDarkOrangeMarker()
```

**Returns:**

the darkOrangeMarker

#### getRedMarker

```
public static java.lang.String getRedMarker()
```

**Returns:**

the redMarker

#### getCurrentWindowsHeight

```
public static int getCurrentWindowsHeight()
```

**Returns:**

the currentWindowsHeight

#### setCurrentWindowsHeight

```
public static void setCurrentWindowsHeight(int currentWindowsHeight)
```

---

(continued from last page)

**Parameters:**

currentWindowsHeight - the currentWindowsHeight to set

---

**getCurrentWindowsWidth**

```
public static int getCurrentWindowsWidth()
```

**Returns:**

the currentWindowsWidth

---

**setCurrentWindowsWidth**

```
public static void setCurrentWindowsWidth(int currentWindowsWidth)
```

**Parameters:**

currentWindowsWidth - the currentWindowsWidth to set

---

**getDivIdSliderPanel**

```
public static java.lang.String getDivIdSliderPanel()
```

**Returns:**

the divIdSliderPanel

---

**setDivIdSliderPanel**

```
public static void setDivIdSliderPanel(java.lang.String divIdSliderPanel)
```

**Parameters:**

divIdSliderPanel - the divIdSliderPanel to set

---

**getLeftPanelHeight**

```
public static int getLeftPanelHeight()
```

**Returns:**

the leftPanelHeight

---

**setLeftPanelHeight**

```
public static void setLeftPanelHeight(int leftPanelHeight)
```

**Parameters:**

leftPanelHeight - the leftPanelHeight to set

---

## getLeftPanelWidth

```
public static int getLeftPanelWidth()
```

**Returns:**

the leftPanelWidth

---

## setLeftPanelWidth

```
public static void setLeftPanelWidth(int leftPanelWidth)
```

**Parameters:**

leftPanelWidth - the leftPanelWidth to set

---

## getDivIdLeftPanel

```
public static java.lang.String getDivIdLeftPanel()
```

**Returns:**

the divIdLeftPanel

---

## setDivIdLeftPanel

```
public static void setDivIdLeftPanel(java.lang.String divIdLeftPanel)
```

**Parameters:**

divIdLeftPanel - the divIdLeftPanel to set

---

## getGoogleMapsHeight

```
public static int getGoogleMapsHeight()
```

**Returns:**

the googleMapsHeight

---

## setGoogleMapsHeight

```
public static void setGoogleMapsHeight(int googleMapsHeight)
```

**Parameters:**

googleMapsHeight - the googleMapsHeight to set

---

## getGoogleMapsWidth

```
public static int getGoogleMapsWidth()
```

---

---

(continued from last page)

**Returns:**

the googleMapsWidth

---

**setGoogleMapsWidth**

```
public static void setGoogleMapsWidth(int googleMapsWidth)
```

**Parameters:**

googleMapsWidth - the googleMapsWidth to set

---

**getRightPanelHeight**

```
public static int getRightPanelHeight()
```

**Returns:**

the rightPanelHeight

---

**setRightPanelHeight**

```
public static void setRightPanelHeight(int rightPanelHeight)
```

**Parameters:**

rightPanelHeight - the rightPanelHeight to set

---

**getRightPanelWidth**

```
public static int getRightPanelWidth()
```

**Returns:**

the rightPanelWidth

---

**setRightPanelWidth**

```
public static void setRightPanelWidth(int rightPanelWidth)
```

**Parameters:**

rightPanelWidth - the rightPanelWidth to set

---

**getDivIdRightPanel**

```
public static java.lang.String getDivIdRightPanel()
```

**Returns:**

the divIdRightPanel

---

## setDivIdRightPanel

```
public static void setDivIdRightPanel(java.lang.String divIdRightPanel)
```

**Parameters:**

divIdRightPanel - the divIdRightPanel to set

---

## getVisualizationWidth

```
public static int getVisualizationWidth()
```

**Returns:**

the visualizationWidth

---

## setVisualizationWidth

```
public static void setVisualizationWidth(int visualizationWidth)
```

**Parameters:**

visualizationWidth - the visualizationWidth to set

---

## getVisualizationHeight

```
public static int getVisualizationHeight()
```

**Returns:**

the visualizationHeight

---

## setVisualizationHeight

```
public static void setVisualizationHeight(int visualizationHeight)
```

**Parameters:**

visualizationHeight - the visualizationHeight to set

---

## getDivIdMultiCoordinates

```
public static java.lang.String getDivIdMultiCoordinates()
```

**Returns:**

the divIdMultiCoordinates

---

## setDivIdMultiCoordinates

```
public static void setDivIdMultiCoordinates(java.lang.String divIdMultiCoordinates)
```

---

(continued from last page)

**Parameters:**divIdMultiCoordinates - the divIdMultiCoordinates to set

---

**getDivIdPieChart**

```
public static java.lang.String getDivIdPieChart()
```

**Returns:**the divIdPieChart

---

**setDivIdPieChart**

```
public static void setDivIdPieChart(java.lang.String divIdPieChart)
```

**Parameters:**

divIdPieChart - the divIdPieChart to set



---

**Package**  
**se.lnu.client.view**

## se.lnu.client.view Class VR\_SliderRange

java.lang.Object

↳ se.lnu.client.view.VR\_SliderRange

```
public class VR_SliderRange
extends java.lang.Object
```

### Constructor Summary

public	<a href="#">VR_SliderRange()</a>
--------	----------------------------------

### Method Summary

static java.lang.String	<a href="#">getCurrentMaxValue()</a> This method returns the current maximum value of the range slider
static java.lang.String	<a href="#">getCurrentMinValue()</a> This method returns the current minimum value of the range slider
static native void	<a href="#">slider()</a> This method is a JSNI method , it calls the slider from the JQuery-UI library
static void	<a href="#">updateData(java.lang.String nothing)</a> This method call the Update function and refreshes the visualization after the ranges of the years on the slider have changed

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### VR\_SliderRange

```
public VR_SliderRange()
```

## Methods

### getCurrentMaxValue

```
public static java.lang.String getCurrentMaxValue()
```

This method returns the current maximum value of the range slider

**Returns:**

---

(continued from last page)

String max Value Slider

---

## **getCurrentMinValue**

```
public static java.lang.String getCurrentMinValue()
```

This method returns the current minimum value of the range slider

**Returns:**

String min Value Slider

---

## **slider**

```
public static native void slider()
```

This method is a JSNI method , it calls the slider from the JQuery-UI library

---

## **updateData**

```
public static void updateData(java.lang.String nothing)
```

This method call the Update function and refreshes the visualization after the ranges of the years on the slider have changed

## se.lnu.client.view

### Class VR\_WaitPopUp

```

java.lang.Object
  |--com.google.gwt.user.client.ui.UIObject
    |--com.google.gwt.user.client.ui.Widget
      |--com.google.gwt.user.client.ui.Panel
        |--com.google.gwt.user.client.ui.SimplePanel
          |--com.google.gwt.user.client.ui.PopupPanel
            |--com.google.gwt.user.client.ui.DecoratedPopupPanel
              |--se.lnu.client.view.VR_WaitPopUp
  
```

#### All Implemented Interfaces:

com.google.gwt.user.client.ui.HasVisibility, com.google.gwt.user.client.ui.IsWidget, com.google.gwt.event.logical.shared.HasAttachHandlers, com.google.gwt.user.client.EventListener, com.google.gwt.user.client.ui.HasWidgets.ForIsWidget, com.google.gwt.user.client.ui.HasOneWidget, com.google.gwt.event.logical.shared.HasCloseHandlers, com.google.gwt.user.client.ui.HasAnimation, com.google.gwt.user.client.EventPreview, com.google.gwt.user.client.ui.SourcesPopupEvents

```

public class VR_WaitPopUp
extends com.google.gwt.user.client.ui.DecoratedPopupPanel
  
```

#### Fields inherited from class com.google.gwt.user.client.ui.UIObject

DEBUG\_ID\_PREFIX

#### Constructor Summary

public [VR\\_WaitPopUp\(\)](#)

#### Methods inherited from class com.google.gwt.user.client.ui.DecoratedPopupPanel

clear, doAttachChildren, doDetachChildren, getCellElement, getWidget, iterator, remove, setWidget

#### Methods inherited from class com.google.gwt.user.client.ui.PopupPanel

addAutoHidePartner, addCloseHandler, addPopupListener, center, getContainerElement, getGlassElement, getGlassStyleName, getOffsetHeight, getOffsetWidth, getPopupLeft, getPopupTop, getStyleElement, getTitle, hide, hide, isAnimationEnabled, isAutoHideEnabled, isAutoHideOnHistoryEventsEnabled, isGlassEnabled, isModal, isPreviewingAllNativeEvents, isShowing, isVisible, onEventPreview, onKeyDownPreview, onKeyPressPreview, onKeyUpPreview, onPreviewNativeEvent, onUnload, removeAutoHidePartner, removePopupListener, setAnimationEnabled, setAutoHideEnabled, setAutoHideOnHistoryEventsEnabled, setGlassEnabled, setGlassStyleName, setHeight, setModal, setPopupPosition, setPopupPositionAndShow, setPreviewingAllNativeEvents, setTitle, setWidget, setWidth, setVisible, show, showRelativeTo

#### Methods inherited from class com.google.gwt.user.client.ui.SimplePanel

add, getContainerElement, getWidget, iterator, remove, setWidget, setWidget

**Methods inherited from class** com.google.gwt.user.client.ui.Panel

add, add, adopt, adopt, clear, disown, doAttachChildren, doDetachChildren, orphan, remove, remove

**Methods inherited from class** com.google.gwt.user.client.ui.Widget

addAttachHandler, addBitlessDomHandler, addDomHandler, addHandler, asWidget, asWidgetOrNull, createHandlerManager, delegateEvent, doAttachChildren, doDetachChildren, fireEvent, getHandlerCount, getLayoutData, getParent, isAttached, isOrWasAttached, onAttach, onBrowserEvent, onDetach, onLoad, onUnload, removeFromParent, setLayoutData, sinkEvents

**Methods inherited from class** com.google.gwt.user.client.ui.UIObject

addStyleDependentName, addStyleName, ensureDebugId, ensureDebugId, ensureDebugId, getAbsoluteLeft, getAbsoluteTop, getElement, getOffsetHeight, getOffsetWidth, getStyleElement, getStyleName, getStyleName, getStylePrimaryName, getStylePrimaryName, getTitle, isVisible, isVisible, onEnsureDebugId, removeStyleDependentName, removeStyleName, resolvePotentialElement, setElement, setElement, setHeight, setPixelSize, setSize, setStyleDependentName, setStyleName, setStyleName, setStyleName, setStylePrimaryName, setStylePrimaryName, setTitle, setWidth, setVisible, setVisible, sinkBitlessEvent, sinkEvents, toString, unsinkEvents

**Methods inherited from class** java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

**Methods inherited from interface** com.google.gwt.user.client.ui.HasVisibility

isVisible, setVisible

**Methods inherited from interface** com.google.gwt.user.client.EventListener

onBrowserEvent

**Methods inherited from interface** com.google.gwt.event.logical.shared.HasAttachHandlers

addAttachHandler, isAttached

**Methods inherited from interface** com.google.gwt.event.shared.HasHandlers

fireEvent

**Methods inherited from interface** com.google.gwt.user.client.ui.IsWidget

asWidget

**Methods inherited from interface** com.google.gwt.user.client.ui.HasWidgets.ForIsWidget

add, remove

**Methods inherited from interface** com.google.gwt.user.client.ui.HasWidgets

add, clear, iterator, remove

**Methods inherited from interface** java.lang.Iterable

iterator

**Methods inherited from interface** com.google.gwt.user.client.ui.HasOneWidget

getWidget, setWidget

**Methods inherited from interface** com.google.gwt.user.client.ui.AcceptsOneWidget

setWidget

**Methods inherited from interface** com.google.gwt.user.client.ui.SourcesPopupEvents

addPopupListener, removePopupListener

**Methods inherited from interface** com.google.gwt.user.client.EventPreview

onEventPreview

**Methods inherited from interface** com.google.gwt.user.client.ui.HasAnimation

isAnimationEnabled, setAnimationEnabled

**Methods inherited from interface** com.google.gwt.event.logical.shared.HasCloseHandlers

addCloseHandler

**Methods inherited from interface** com.google.gwt.event.shared.HasHandlers

fireEvent

## Constructors

### VR\_WaitPopUp

```
public VR_WaitPopUp()
```

---

**Package**

**se.lnu.client.view.charts**

## se.lnu.client.view.charts

### Class VR\_BarChart

java.lang.Object

↳ se.lnu.client.view.charts.VR\_BarChart

#### All Implemented Interfaces:

java.lang.Runnable

```
public class VR_BarChart
extends java.lang.Object
implements java.lang.Runnable
```

## Constructor Summary

public	<a href="#">VR_BarChart()</a>
--------	-------------------------------

## Method Summary

void	<a href="#">run()</a>
------	-----------------------

This method is automatically created from the implementation of Runnable to the class.

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Methods inherited from interface java.lang.Runnable

run

## Constructors

### VR\_BarChart

```
public VR_BarChart()
```

## Methods

### run

```
public void run()
```

This method is automatically created from the implementation of Runnable to the class. It will be used if a new thread will be started. It will create a Bar Chart with help of the two helper methods createOptions() and createTable()



## se.lnu.client.view.charts

### Class VR\_Cumulus

java.lang.Object

↳ se.lnu.client.view.charts.VR\_Cumulus

```
public class VR_Cumulus
extends java.lang.Object
```

This method creates a TagCloud which holds the 10 frequently words in a document and present it in a 3D Cloud

## Constructor Summary

public	<a href="#">VR_Cumulus</a> (java.util.ArrayList source) Constructor for the class VR_Cumulus
--------	---

## Method Summary

void	<a href="#">createList</a> () This method creates a list of values which the TagCanvas module use for his TagCloud
static void	<a href="#">getDataFromSelectedWord</a> (java.lang.String word)
native void	<a href="#">sendSelectedWord</a> ()
native void	<a href="#">wordcloud</a> () starts the TagCloud and his listeners

## Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### VR\_Cumulus

```
public VR_Cumulus(java.util.ArrayList source)
```

Constructor for the class VR\_Cumulus

#### Parameters:

vet  
source

## Methods

### getDataFromSelectedWord

```
public static void getDataFromSelectedWord(java.lang.String word)
```

(continued from last page)

---

## **createList**

```
public void createList()
```

This method creates a list of values which the TagCanvas module use for his TagCloud

---

## **sendSelectedWord**

```
public native void sendSelectedWord()
```

## **wordcloud**

```
public native void wordcloud()
```

starts the TagCloud and his listeners

---

## se.lnu.client.view.charts

### Class VR\_ParallelCoordinates

```

java.lang.Object
  |
  +- com.google.gwt.core.client.JavaScriptObject
      |
      +- com.google.gwt.dom.client.Node
          |
          +- com.google.gwt.dom.client.Element
              |
              +- se.lnu.client.view.charts.VR_ParallelCoordinates
  
```

```

public class VR_ParallelCoordinates
extends com.google.gwt.dom.client.Element
  
```

#### Fields inherited from class com.google.gwt.dom.client.Element

DRAGGABLE\_AUTO, DRAGGABLE\_FALSE, DRAGGABLE\_TRUE

#### Fields inherited from class com.google.gwt.dom.client.Node

DOCUMENT\_NODE, ELEMENT\_NODE, TEXT\_NODE

## Constructor Summary

protected

[VR\\_ParallelCoordinates](#)()

The class have to have a protected constructor otherwise the JSNI would not work

## Method Summary

static native  
com.google.gwt.dom.cl  
ient.Element

[parallelCoordinates](#)(int width, int height)

This method starts the Parallel Coordinates using JSNI

static void

[start](#)()

This method creates the container for the Parallel Coordinates

#### Methods inherited from class com.google.gwt.dom.client.Element

addClassName, as, as, blur, dispatchEvent, focus, getAbsoluteBottom, getAbsoluteLeft, getAbsoluteRight, getAbsoluteTop, getAttribute, getClassName, getClientHeight, getClientWidth, getDir, getDraggable, getElementsByTagName, getFirstChildElement, getId, getInnerHTML, getInnerText, getLang, getNextSiblingElement, getOffsetHeight, getOffsetLeft, getOffsetParent, getOffsetTop, getOffsetWidth, getPropertyBoolean, getPropertyDouble, getPropertyInt, getPropertyJSO, getPropertyObject, getPropertyString, getScrollHeight, getScrollLeft, getScrollTop, getScrollWidth, getString, getStyle, getTabIndex, getTagName, getTitle, hasAttribute, hasTagName, is, is, removeAttribute, removeClassName, replaceClassName, scrollIntoView, setAttribute, setClassName, setDir, setDraggable, setId, setInnerHTML, setInnerText, setLang, setPropertyBoolean, setPropertyDouble, setPropertyInt, setPropertyJSO, setPropertyObject, setPropertyString, setScrollLeft, setScrollTop, setTabIndex, setTitle

#### Methods inherited from class com.google.gwt.dom.client.Node

```
appendChild, as, cloneNode, getChild, getChildCount, getChildNodes, getFirstChild,
getLastChild, getNextSibling, getNodeName, getNodeValue,
getOwnerDocument, getParentElement, getParentNode, getPreviousSibling, hasChildNodes,
hasParentElement, insertAfter, insertBefore, insertFirst, is, isOrHasChild,
removeChild, removeFromParent, replaceChild, setNodeValue
```

**Methods inherited from class** `com.google.gwt.core.client.JavaScriptObject`

```
cast, createArray, createFunction, createObject, equals, hashCode, toSource, toString
```

**Methods inherited from class** `java.lang.Object`

```
clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait,
wait
```

## Constructors

### VR\_ParallelCoordinates

```
protected VR_ParallelCoordinates()
```

The class have to have a protected constructor otherwise the JSNI would not work

## Methods

### parallelCoordinates

```
public static native com.google.gwt.dom.client.Element parallelCoordinates(int width,
int height)
```

This method starts the Parallel Coordinates using JSNI

**Parameters:**

```
width
height
```

**Returns:**

Element Parallel Coordinates

### start

```
public static void start()
```

This method creates the container for the Parallel Coordinates

## se.lnu.client.view.charts

### Class VR\_PieChart

java.lang.Object

↳ se.lnu.client.view.charts.VR\_PieChart

#### All Implemented Interfaces:

java.lang.Runnable

```
public class VR_PieChart
extends java.lang.Object
implements java.lang.Runnable
```

## Constructor Summary

public	<a href="#">VR_PieChart()</a> This method is a constructor and loads an ArrayList with the current university and their institutes
--------	---

## Method Summary

void	<a href="#">run()</a> Due to the fact that this class has an implementation of Runnable it automatically creates this class.
------	---

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Methods inherited from interface java.lang.Runnable

run

## Constructors

### VR\_PieChart

```
public VR_PieChart()
```

This method is a constructor and loads an ArrayList with the current university and their institutes

## Methods

### run

```
public void run()
```

Due to the fact that this class has an implementation of Runnable it automatically creates this class. It will be activated if a new thread is starting This method creates a container and the Pie Chart itself.

## se.lnu.client.view.charts

### Class VR\_ShowDetails

```

java.lang.Object
  |--com.google.gwt.user.client.ui.UIObject
    |--com.google.gwt.user.client.ui.Widget
      |--com.google.gwt.user.client.ui.Panel
        |--com.google.gwt.user.client.ui.SimplePanel
          |--com.google.gwt.user.client.ui.PopupPanel
            |--com.google.gwt.user.client.ui.DecoratedPopupPanel
              |--se.lnu.client.view.charts.VR_ShowDetails
  
```

#### All Implemented Interfaces:

com.google.gwt.user.client.ui.HasVisibility, com.google.gwt.user.client.ui.IsWidget, com.google.gwt.event.logical.shared.HasAttachHandlers, com.google.gwt.user.client.EventListener, com.google.gwt.user.client.ui.HasWidgets.ForIsWidget, com.google.gwt.user.client.ui.HasOneWidget, com.google.gwt.event.logical.shared.HasCloseHandlers, com.google.gwt.user.client.ui.HasAnimation, com.google.gwt.user.client.EventPreview, com.google.gwt.user.client.ui.SourcesPopupEvents

```

public class VR_ShowDetails
extends com.google.gwt.user.client.ui.DecoratedPopupPanel
  
```

#### Fields inherited from class com.google.gwt.user.client.ui.UIObject

DEBUG\_ID\_PREFIX

#### Constructor Summary

public [VR\\_ShowDetails](#)(int row)

#### Method Summary

static java.lang.String [beviljatToString](#)(java.util.ArrayList bEntry)  
This method helps to make the money/year relationship more readable in the detailed view

#### Methods inherited from class com.google.gwt.user.client.ui.DecoratedPopupPanel

clear, doAttachChildren, doDetachChildren, getCellElement, getWidget, iterator, remove, setWidget

#### Methods inherited from class com.google.gwt.user.client.ui.PopupPanel

addAutoHidePartner, addCloseHandler, addPopupListener, center, getContainerElement, getGlassElement, getGlassStyleName, getOffsetHeight, getOffsetWidth, getPopupLeft, getPopupTop, getStyleElement, getTitle, hide, hide, isAnimationEnabled, isAutoHideEnabled, isAutoHideOnHistoryEventsEnabled, isGlassEnabled, isModal, isPreviewingAllNativeEvents, isShowing, isVisible, onEventPreview, onKeyDownPreview, onKeyPressPreview, onKeyUpPreview, onPreviewNativeEvent, onUnload, removeAutoHidePartner, removePopupListener, setAnimationEnabled, setAutoHideEnabled, setAutoHideOnHistoryEventsEnabled, setGlassEnabled, setGlassStyleName, setHeight, setModal, setPopupPosition, setPopupPositionAndShow, setPreviewingAllNativeEvents, setTitle, setWidget, setWidth, setVisible, show, showRelativeTo

#### Methods inherited from class com.google.gwt.user.client.ui.SimplePanel

add, getContainerElement, getWidget, iterator, remove, setWidget, setWidget

#### Methods inherited from class com.google.gwt.user.client.ui.Panel

add, add, adopt, adopt, clear, disown, doAttachChildren, doDetachChildren, orphan, remove, remove

#### Methods inherited from class com.google.gwt.user.client.ui.Widget

addAttachHandler, addBitlessDomHandler, addDomHandler, addHandler, asWidget, asWidgetOrNull, createHandlerManager, delegateEvent, doAttachChildren, doDetachChildren, fireEvent, getHandlerCount, getLayoutData, getParent, isAttached, isOrWasAttached, onAttach, onBrowserEvent, onDetach, onLoad, onUnload, removeFromParent, setLayoutData, sinkEvents

#### Methods inherited from class com.google.gwt.user.client.ui.UIObject

addStyleDependentName, addStyleName, ensureDebugId, ensureDebugId, ensureDebugId, getAbsoluteLeft, getAbsoluteTop, getElement, getOffsetHeight, getOffsetWidth, getStyleElement, getStyleName, getStyleName, getStylePrimaryName, getStylePrimaryName, getTitle, isVisible, isVisible, onEnsureDebugId, removeStyleDependentName, removeStyleName, resolvePotentialElement, setElement, setElement, setHeight, setPixelSize, setSize, setStyleDependentName, setStyleName, setStyleName, setStyleName, setStylePrimaryName, setStylePrimaryName, setTitle, setWidth, setVisible, setVisible, sinkBitlessEvent, sinkEvents, toString, unsinkEvents

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Methods inherited from interface com.google.gwt.user.client.ui.HasVisibility

isVisible, setVisible

#### Methods inherited from interface com.google.gwt.user.client.EventListener

onBrowserEvent

#### Methods inherited from interface com.google.gwt.event.logical.shared.HasAttachHandlers

addAttachHandler, isAttached

**Methods inherited from interface** `com.google.gwt.event.shared.HasHandlers``fireEvent`**Methods inherited from interface** `com.google.gwt.user.client.ui.IsWidget``asWidget`**Methods inherited from interface** `com.google.gwt.user.client.ui.HasWidgets.ForIsWidget``add, remove`**Methods inherited from interface** `com.google.gwt.user.client.ui.HasWidgets``add, clear, iterator, remove`**Methods inherited from interface** `java.lang.Iterable``iterator`**Methods inherited from interface** `com.google.gwt.user.client.ui.HasOneWidget``getWidget, setWidget`**Methods inherited from interface** `com.google.gwt.user.client.ui.AcceptsOneWidget``setWidget`**Methods inherited from interface** `com.google.gwt.user.client.ui.SourcesPopupEvents``addPopupListener, removePopupListener`**Methods inherited from interface** `com.google.gwt.user.client.EventPreview``onEventPreview`**Methods inherited from interface** `com.google.gwt.user.client.ui.HasAnimation``isAnimationEnabled, setAnimationEnabled`**Methods inherited from interface** `com.google.gwt.event.logical.shared.HasCloseHandlers``addCloseHandler`**Methods inherited from interface** `com.google.gwt.event.shared.HasHandlers``fireEvent`

## Constructors

### VR\_ShowDetails

```
public VR_ShowDetails(int row)
```



## Methods

### **beviljatToString**

```
public static java.lang.String beviljatToString(java.util.ArrayList bEntry)
```

This method helps to make the money/year relationship more readable in the detailed view

**Parameters:**

(ArrayList

**Returns:**

String

## se.lnu.client.view.charts Class VR\_Table

java.lang.Object

└─se.lnu.client.view.charts.VR\_Table

### All Implemented Interfaces:

java.lang.Runnable

```
public class VR_Table
extends java.lang.Object
implements java.lang.Runnable
```

## Constructor Summary

public	<a href="#">VR_Table()</a> This is the default constructor
public	<a href="#">VR_Table(java.util.ArrayList source, boolean show)</a> This method is a constructor which only will be fired if a ArrayList of DataEntries and additional to that a boolean with the instruction to focus on the table.

## Method Summary

static java.util.ArrayList	<a href="#">getCurrentTableSource()</a> This method returns a ArrayList of the DataEntries which are currently loaded
void	<a href="#">run()</a> This method is automatically created from the implementation of Runnable It creates the Table in the first run of this class

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Methods inherited from interface java.lang.Runnable

run

## Constructors

### VR\_Table

```
public VR_Table()
```

This is the default constructor

(continued from last page)

## VR\_Table

```
public VR_Table(java.util.ArrayList source,  
                boolean show)
```

This method is a constructor which only will be fired if a ArrayList of DataEntries and additional to that a boolean with the instruction to focus on the table. Its a helper method to refresh the table after a visualisation has been clicked

**Parameters:**

source  
show

## Methods

**run**

```
public void run()
```

This method is automatically created from the implementation of Runnable It creates the Table in the first run of this class

---

**getCurrentTableSource**

```
public static java.util.ArrayList getCurrentTableSource()
```

This method returns a ArrayList of the DataEntries which are currently loaded

**Returns:**

ArrayList

---

**Package**

**se.lnu.client.view.googleMaps**

## se.lnu.client.view.googleMaps Class GoogleMapsCircle

java.lang.Object

↳ se.lnu.client.view.googleMaps.GoogleMapsCircle

public class **GoogleMapsCircle**  
extends java.lang.Object

### Constructor Summary

public	<a href="#">GoogleMapsCircle()</a>
--------	------------------------------------

### Method Summary

com.google.gwt.maps.client.overlay.Polygon	<a href="#">drawCircleFromRadius</a> (com.google.gwt.maps.client.geom.LatLng center, double radius, int nbOfPoints, java.lang.String color) This
--	---

**Methods inherited from class** java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Constructors

#### GoogleMapsCircle

public **GoogleMapsCircle**()

### Methods

#### drawCircleFromRadius

public com.google.gwt.maps.client.overlay.Polygon  
**drawCircleFromRadius**(com.google.gwt.maps.client.geom.LatLng center,  
double radius,  
int nbOfPoints,  
java.lang.String color)

This

#### Parameters:

center  
radius  
nbOfPoints  
color

#### Returns:

(continued from last page)

Polygon coloured Circle image

## se.lnu.client.view.googleMaps Class VR\_GoogleMaps

java.lang.Object

↳ se.lnu.client.view.googleMaps.VR\_GoogleMaps

### All Implemented Interfaces:

java.lang.Runnable

```
public class VR_GoogleMaps
extends java.lang.Object
implements java.lang.Runnable
```

## Constructor Summary

public	<a href="#">VR_GoogleMaps()</a> This constructor will start the Google Maps
--------	--

## Method Summary

void	<a href="#">buildUi()</a> This method builds the Google Maps
void	<a href="#">renewMarker()</a> This method will renew the markers with new data from the database if the selected range of time has changed
void	<a href="#">run()</a> The run method of the thread

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Methods inherited from interface java.lang.Runnable

run

## Constructors

### VR\_GoogleMaps

```
public VR_GoogleMaps()
```

This constructor will start the Google Maps

## Methods

(continued from last page)

## **run**

```
public void run()
```

The run method of the thread

---

## **buildUi**

```
protected void buildUi()
```

This method builds the Google Maps

---

## **renewMarker**

```
public void renewMarker()
```

This method will renew the markers with new data from the database if the selected range of time has changed



## se.lnu.client.view.googleMaps Class VR\_GradientChart

java.lang.Object

└-se.lnu.client.view.googleMaps.VR\_GradientChart

```
public class VR_GradientChart
extends java.lang.Object
```

### Constructor Summary

public	<a href="#">VR_GradientChart()</a>
--------	------------------------------------

### Method Summary

com.google.gwt.canvas. client.Canvas	<a href="#">initiate()</a>
---	----------------------------

Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Constructors

#### VR\_GradientChart

```
public VR_GradientChart()
```

### Methods

#### initiate

```
public com.google.gwt.canvas.client.Canvas initiate()
```

---

**Package**

**se.lnu.client.view.menu**

## se.lnu.client.view.menu Class VR\_Access

```

java.lang.Object
  |--com.google.gwt.user.client.ui.UIObject
    |--com.google.gwt.user.client.ui.Widget
      |--com.google.gwt.user.client.ui.Panel
        |--com.google.gwt.user.client.ui.SimplePanel
          |--com.google.gwt.user.client.ui.PopupPanel
            |--com.google.gwt.user.client.ui.DecoratedPopupPanel
              |--se.lnu.client.view.menu.VR_Access
  
```

### All Implemented Interfaces:

com.google.gwt.user.client.ui.HasVisibility, com.google.gwt.user.client.ui.IsWidget, com.google.gwt.event.logical.shared.HasAttachHandlers, com.google.gwt.user.client.EventListener, com.google.gwt.user.client.ui.HasWidgets.ForIsWidget, com.google.gwt.user.client.ui.HasOneWidget, com.google.gwt.event.logical.shared.HasCloseHandlers, com.google.gwt.user.client.ui.HasAnimation, com.google.gwt.user.client.EventPreview, com.google.gwt.user.client.ui.SourcesPopupEvents

```

public class VR_Access
extends com.google.gwt.user.client.ui.DecoratedPopupPanel
  
```

#### Fields inherited from class com.google.gwt.user.client.ui.UIObject

DEBUG\_ID\_PREFIX

### Constructor Summary

public	<a href="#">VR_Access</a> (java.lang.String windowName, java.util.ArrayList accessList) This method is the constructor of the class and needs the name of the module (until now download or newAccount) and the accesslist which is received from the database
--------	---

#### Methods inherited from class com.google.gwt.user.client.ui.DecoratedPopupPanel

clear, doAttachChildren, doDetachChildren, getCellElement, getWidget, iterator, remove, setWidget

#### Methods inherited from class com.google.gwt.user.client.ui.PopupPanel

addAutoHidePartner, addCloseHandler, addPopupListener, center, getContainerElement, getGlassElement, getGlassStyleName, getOffsetHeight, getOffsetWidth, getPopupLeft, getPopupTop, getStyleElement, getTitle, hide, hide, isAnimationEnabled, isAutoHideEnabled, isAutoHideOnHistoryEventsEnabled, isGlassEnabled, isModal, isPreviewingAllNativeEvents, isShowing, isVisible, onEventPreview, onKeyDownPreview, onKeyPressPreview, onKeyUpPreview, onPreviewNativeEvent, onUnload, removeAutoHidePartner, removePopupListener, setAnimationEnabled, setAutoHideEnabled, setAutoHideOnHistoryEventsEnabled, setGlassEnabled, setGlassStyleName, setHeight, setModal, setPopupPosition, setPopupPositionAndShow, setPreviewingAllNativeEvents, setTitle, setWidget, setWidth, setVisible, show, showRelativeTo

#### Methods inherited from class com.google.gwt.user.client.ui.SimplePanel

add, getContainerElement, getWidget, iterator, remove, setWidget, setWidget

**Methods inherited from class** com.google.gwt.user.client.ui.Panel

add, add, adopt, adopt, clear, disown, doAttachChildren, doDetachChildren, orphan, remove, remove

**Methods inherited from class** com.google.gwt.user.client.ui.Widget

addAttachHandler, addBitlessDomHandler, addDomHandler, addHandler, asWidget, asWidgetOrNull, createHandlerManager, delegateEvent, doAttachChildren, doDetachChildren, fireEvent, getHandlerCount, getLayoutData, getParent, isAttached, isOrWasAttached, onAttach, onBrowserEvent, onDetach, onLoad, onUnload, removeFromParent, setLayoutData, sinkEvents

**Methods inherited from class** com.google.gwt.user.client.ui.UIObject

addStyleDependentName, addStyleName, ensureDebugId, ensureDebugId, ensureDebugId, getAbsoluteLeft, getAbsoluteTop, getElement, getOffsetHeight, getOffsetWidth, getStyleElement, getStyleName, getStyleName, getStylePrimaryName, getStylePrimaryName, getTitle, isVisible, isVisible, onEnsureDebugId, removeStyleDependentName, removeStyleName, resolvePotentialElement, setElement, setElement, setHeight, setPixelSize, setSize, setStyleDependentName, setStyleName, setStyleName, setStyleName, setStylePrimaryName, setStylePrimaryName, setTitle, setWidth, setVisible, setVisible, sinkBitlessEvent, sinkEvents, toString, unsinkEvents

**Methods inherited from class** java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

**Methods inherited from interface** com.google.gwt.user.client.ui.HasVisibility

isVisible, setVisible

**Methods inherited from interface** com.google.gwt.user.client.EventListener

onBrowserEvent

**Methods inherited from interface** com.google.gwt.event.logical.shared.HasAttachHandlers

addAttachHandler, isAttached

**Methods inherited from interface** com.google.gwt.event.shared.HasHandlers

fireEvent

**Methods inherited from interface** com.google.gwt.user.client.ui.IsWidget

asWidget

**Methods inherited from interface** com.google.gwt.user.client.ui.HasWidgets.ForIsWidget

add, remove

**Methods inherited from interface** com.google.gwt.user.client.ui.HasWidgets

add, clear, iterator, remove

**Methods inherited from interface** java.lang.Iterable

iterator

**Methods inherited from interface** com.google.gwt.user.client.ui.HasOneWidget

getWidget, setWidget

**Methods inherited from interface** com.google.gwt.user.client.ui.AcceptsOneWidget

setWidget

**Methods inherited from interface** com.google.gwt.user.client.ui.SourcesPopupEvents

addPopupListener, removePopupListener

**Methods inherited from interface** com.google.gwt.user.client.EventPreview

onEventPreview

**Methods inherited from interface** com.google.gwt.user.client.ui.HasAnimation

isAnimationEnabled, setAnimationEnabled

**Methods inherited from interface** com.google.gwt.event.logical.shared.HasCloseHandlers

addCloseHandler

**Methods inherited from interface** com.google.gwt.event.shared.HasHandlers

fireEvent

## Constructors

### VR\_Access

```
public VR_Access(java.lang.String windowName,
                 java.util.ArrayList accessList)
```

This method is the constructor of the class and needs the name of the module (until now download or newAccount) and the accesslist which is received from the database

**Parameters:**

String  
ArrayList

## se.lnu.client.view.menu Class VR\_Download

```

java.lang.Object
  |--com.google.gwt.user.client.ui.UIObject
    |--com.google.gwt.user.client.ui.Widget
      |--com.google.gwt.user.client.ui.Panel
        |--com.google.gwt.user.client.ui.SimplePanel
          |--com.google.gwt.user.client.ui.PopupPanel
            |--com.google.gwt.user.client.ui.DecoratedPopupPanel
              |--se.lnu.client.view.menu.VR_Download
  
```

### All Implemented Interfaces:

com.google.gwt.user.client.ui.HasVisibility, com.google.gwt.user.client.ui.IsWidget, com.google.gwt.event.logical.shared.HasAttachHandlers, com.google.gwt.user.client.EventListener, com.google.gwt.user.client.ui.HasWidgets.ForIsWidget, com.google.gwt.user.client.ui.HasOneWidget, com.google.gwt.event.logical.shared.HasCloseHandlers, com.google.gwt.user.client.ui.HasAnimation, com.google.gwt.user.client.EventPreview, com.google.gwt.user.client.ui.SourcesPopupEvents

```

public class VR_Download
extends com.google.gwt.user.client.ui.DecoratedPopupPanel
  
```

#### Fields inherited from class com.google.gwt.user.client.ui.UIObject

DEBUG\_ID\_PREFIX

### Constructor Summary

public	<a href="#">VR_Download()</a> This constructor is creating the PopUp - Panel and starts the update
--------	---

### Method Summary

void	<a href="#">updateDatabase()</a> This method is calling a method on the server which updates the database
------	--

#### Methods inherited from class com.google.gwt.user.client.ui.DecoratedPopupPanel

clear, doAttachChildren, doDetachChildren, getCellElement, getWidget, iterator, remove, setWidget

#### Methods inherited from class com.google.gwt.user.client.ui.PopupPanel

addAutoHidePartner, addCloseHandler, addPopupListener, center, getContainerElement, getGlassElement, getGlassStyleName, getOffsetHeight, getOffsetWidth, getPopupLeft, getPopupTop, getStyleElement, getTitle, hide, hide, isAnimationEnabled, isAutoHideEnabled, isAutoHideOnHistoryEventsEnabled, isGlassEnabled, isModal, isPreviewingAllNativeEvents, isShowing, isVisible, onEventPreview, onKeyDownPreview, onKeyPressPreview, onKeyUpPreview, onPreviewNativeEvent, onUnload, removeAutoHidePartner, removePopupListener, setAnimationEnabled, setAutoHideEnabled, setAutoHideOnHistoryEventsEnabled, setGlassEnabled, setGlassStyleName, setHeight, setModal, setPopupPosition, setPopupPositionAndShow, setPreviewingAllNativeEvents, setTitle, setWidget, setWidth, setVisible, show, showRelativeTo

**Methods inherited from class** com.google.gwt.user.client.ui.SimplePanel

add, getContainerElement, getWidget, iterator, remove, setWidget, setWidget

**Methods inherited from class** com.google.gwt.user.client.ui.Panel

add, add, adopt, adopt, clear, disown, doAttachChildren, doDetachChildren, orphan, remove, remove

**Methods inherited from class** com.google.gwt.user.client.ui.Widget

addAttachHandler, addBitlessDomHandler, addDomHandler, addHandler, asWidget, asWidgetOrNull, createHandlerManager, delegateEvent, doAttachChildren, doDetachChildren, fireEvent, getHandlerCount, getLayoutData, getParent, isAttached, isOrWasAttached, onAttach, onBrowserEvent, onDetach, onLoad, onUnload, removeFromParent, setLayoutData, sinkEvents

**Methods inherited from class** com.google.gwt.user.client.ui.UIObject

addStyleDependentName, addStyleName, ensureDebugId, ensureDebugId, ensureDebugId, getAbsoluteLeft, getAbsoluteTop, getElement, getOffsetHeight, getOffsetWidth, getStyleElement, getStyleName, getStyleName, getStylePrimaryName, getStylePrimaryName, getTitle, isVisible, isVisible, onEnsureDebugId, removeStyleDependentName, removeStyleName, resolvePotentialElement, setElement, setElement, setHeight, setPixelSize, setSize, setStyleDependentName, setStyleName, setStyleName, setStyleName, setStylePrimaryName, setStylePrimaryName, setTitle, setWidth, setVisible, setVisible, sinkBitlessEvent, sinkEvents, toString, unsinkEvents

**Methods inherited from class** java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

**Methods inherited from interface** com.google.gwt.user.client.ui.HasVisibility

isVisible, setVisible

**Methods inherited from interface** com.google.gwt.user.client.EventListener

onBrowserEvent

**Methods inherited from interface** com.google.gwt.event.logical.shared.HasAttachHandlers

addAttachHandler, isAttached

**Methods inherited from interface** `com.google.gwt.event.shared.HasHandlers``fireEvent`**Methods inherited from interface** `com.google.gwt.user.client.ui.IsWidget``asWidget`**Methods inherited from interface** `com.google.gwt.user.client.ui.HasWidgets.ForIsWidget``add, remove`**Methods inherited from interface** `com.google.gwt.user.client.ui.HasWidgets``add, clear, iterator, remove`**Methods inherited from interface** `java.lang.Iterable``iterator`**Methods inherited from interface** `com.google.gwt.user.client.ui.HasOneWidget``getWidget, setWidget`**Methods inherited from interface** `com.google.gwt.user.client.ui.AcceptsOneWidget``setWidget`**Methods inherited from interface** `com.google.gwt.user.client.ui.SourcesPopupEvents``addPopupListener, removePopupListener`**Methods inherited from interface** `com.google.gwt.user.client.EventPreview``onEventPreview`**Methods inherited from interface** `com.google.gwt.user.client.ui.HasAnimation``isAnimationEnabled, setAnimationEnabled`**Methods inherited from interface** `com.google.gwt.event.logical.shared.HasCloseHandlers``addCloseHandler`**Methods inherited from interface** `com.google.gwt.event.shared.HasHandlers``fireEvent`

## Constructors

### VR\_Download

```
public VR_Download()
```

This constructor is creating the PopUp - Panel and starts the update



## Methods

### **updateDatabase**

```
public void updateDatabase()
```

This method is calling a method on the server which updates the database

## se.lnu.client.view.menu Class VR\_menu

java.lang.Object

└-se.lnu.client.view.menu.VR\_menu

public class **VR\_menu**  
extends java.lang.Object

### Constructor Summary

public	<a href="#">VR_menu()</a> This constructor calls the menu Panel
--------	--

### Method Summary

com.google.gwt.user.client.ui.MenuBar	<a href="#">initialize()</a> This method creates the MenuBar which will be set into the MenuPanel
void	<a href="#">setMenuPanel()</a> This method will create the menu panel and sets the MenuBar and the current University name besides that
static void	<a href="#">updateUniname(java.lang.String uniname)</a> This method sets the current selected universitys name next to the menu

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Constructors

#### VR\_menu

public **VR\_menu()**

This constructor calls the menu Panel

### Methods

#### updateUniname

public static void **updateUniname**(java.lang.String uniname)

This method sets the current selected universitys name next to the menu

#### Parameters:

uniname

## **setMenuPanel**

```
public void setMenuPanel()
```

This method will create the menu panel and sets the MenuBar and the current University name besides that

---

## **initialize**

```
public com.google.gwt.user.client.ui.MenuBar initialize()
```

This method creates the MenuBar which will be set into the MenuPanel

**Returns:**

MenuBar

## se.lnu.client.view.menu Class VR\_SetUserAccess

```

java.lang.Object
  |--com.google.gwt.user.client.ui.UIObject
    |--com.google.gwt.user.client.ui.Widget
      |--com.google.gwt.user.client.ui.Panel
        |--com.google.gwt.user.client.ui.SimplePanel
          |--com.google.gwt.user.client.ui.PopupPanel
            |--com.google.gwt.user.client.ui.DecoratedPopupPanel
              |--se.lnu.client.view.menu.VR_SetUserAccess
  
```

### All Implemented Interfaces:

com.google.gwt.user.client.ui.HasVisibility, com.google.gwt.user.client.ui.IsWidget, com.google.gwt.event.logical.shared.HasAttachHandlers, com.google.gwt.user.client.EventListener, com.google.gwt.user.client.ui.HasWidgets.ForIsWidget, com.google.gwt.user.client.ui.HasOneWidget, com.google.gwt.event.logical.shared.HasCloseHandlers, com.google.gwt.user.client.ui.HasAnimation, com.google.gwt.user.client.EventPreview, com.google.gwt.user.client.ui.SourcesPopupEvents

```

public class VR_SetUserAccess
extends com.google.gwt.user.client.ui.DecoratedPopupPanel
  
```

### Fields inherited from class com.google.gwt.user.client.ui.UIObject

DEBUG\_ID\_PREFIX

## Constructor Summary

public	<a href="#">VR_SetUserAccess()</a> This constructor will start the PopUp-Panel
--------	---

### Methods inherited from class com.google.gwt.user.client.ui.DecoratedPopupPanel

clear, doAttachChildren, doDetachChildren, getCellElement, getWidget, iterator, remove, setWidget

### Methods inherited from class com.google.gwt.user.client.ui.PopupPanel

addAutoHidePartner, addCloseHandler, addPopupListener, center, getContainerElement, getGlassElement, getGlassStyleName, getOffsetHeight, getOffsetWidth, getPopupLeft, getPopupTop, getStyleElement, getTitle, hide, hide, isAnimationEnabled, isAutoHideEnabled, isAutoHideOnHistoryEventsEnabled, isGlassEnabled, isModal, isPreviewingAllNativeEvents, isShowing, isVisible, onEventPreview, onKeyDownPreview, onKeyPressPreview, onKeyUpPreview, onPreviewNativeEvent, onUnload, removeAutoHidePartner, removePopupListener, setAnimationEnabled, setAutoHideEnabled, setAutoHideOnHistoryEventsEnabled, setGlassEnabled, setGlassStyleName, setHeight, setModal, setPopupPosition, setPopupPositionAndShow, setPreviewingAllNativeEvents, setTitle, setWidget, setWidth, setVisible, show, showRelativeTo

### Methods inherited from class com.google.gwt.user.client.ui.SimplePanel

add, getContainerElement, getWidget, iterator, remove, setWidget, setWidget

**Methods inherited from class** com.google.gwt.user.client.ui.Panel

add, add, adopt, adopt, clear, disown, doAttachChildren, doDetachChildren, orphan, remove, remove

**Methods inherited from class** com.google.gwt.user.client.ui.Widget

addAttachHandler, addBitlessDomHandler, addDomHandler, addHandler, asWidget, asWidgetOrNull, createHandlerManager, delegateEvent, doAttachChildren, doDetachChildren, fireEvent, getHandlerCount, getLayoutData, getParent, isAttached, isOrWasAttached, onAttach, onBrowserEvent, onDetach, onLoad, onUnload, removeFromParent, setLayoutData, sinkEvents

**Methods inherited from class** com.google.gwt.user.client.ui.UIObject

addStyleDependentName, addStyleName, ensureDebugId, ensureDebugId, ensureDebugId, getAbsoluteLeft, getAbsoluteTop, getElement, getOffsetHeight, getOffsetWidth, getStyleElement, getStyleName, getStyleName, getStylePrimaryName, getStylePrimaryName, getTitle, isVisible, isVisible, onEnsureDebugId, removeStyleDependentName, removeStyleName, resolvePotentialElement, setElement, setElement, setHeight, setPixelSize, setSize, setStyleDependentName, setStyleName, setStyleName, setStyleName, setStylePrimaryName, setStylePrimaryName, setTitle, setWidth, setVisible, setVisible, sinkBitlessEvent, sinkEvents, toString, unsinkEvents

**Methods inherited from class** java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

**Methods inherited from interface** com.google.gwt.user.client.ui.HasVisibility

isVisible, setVisible

**Methods inherited from interface** com.google.gwt.user.client.EventListener

onBrowserEvent

**Methods inherited from interface** com.google.gwt.event.logical.shared.HasAttachHandlers

addAttachHandler, isAttached

**Methods inherited from interface** com.google.gwt.event.shared.HasHandlers

fireEvent

**Methods inherited from interface** com.google.gwt.user.client.ui.IsWidget

asWidget

**Methods inherited from interface** com.google.gwt.user.client.ui.HasWidgets.ForIsWidget

add, remove

**Methods inherited from interface** com.google.gwt.user.client.ui.HasWidgets

add, clear, iterator, remove

**Methods inherited from interface** java.lang.Iterable

iterator

**Methods inherited from interface** com.google.gwt.user.client.ui.HasOneWidget

getWidget, setWidget

**Methods inherited from interface** com.google.gwt.user.client.ui.AcceptsOneWidget

setWidget

**Methods inherited from interface** com.google.gwt.user.client.ui.SourcesPopupEvents

addPopupListener, removePopupListener

**Methods inherited from interface** com.google.gwt.user.client.EventPreview

onEventPreview

**Methods inherited from interface** com.google.gwt.user.client.ui.HasAnimation

isAnimationEnabled, setAnimationEnabled

**Methods inherited from interface** com.google.gwt.event.logical.shared.HasCloseHandlers

addCloseHandler

**Methods inherited from interface** com.google.gwt.event.shared.HasHandlers

fireEvent

## Constructors

### VR\_SetUserAccess

```
public VR_SetUserAccess()
```

This constructor will start the PopUp-Panel

---

**Package**

**se.lnu.server.controller**

## se.lnu.server.controller Class Database\_ServiceImpl

```

java.lang.Object
  |-- javax.servlet.GenericServlet
    |-- javax.servlet.http.HttpServlet
      |-- com.google.gwt.user.server.rpc.AbstractRemoteServiceServlet
        |-- com.google.gwt.user.server.rpc.RemoteServiceServlet
          |-- se.lnu.server.controller.Database_ServiceImpl

```

### All Implemented Interfaces:

[Database\\_Service](#), java.io.Serializable, javax.servlet.ServletConfig, javax.servlet.Servlet, java.io.Serializable, com.google.gwt.user.server.rpc.SerializationPolicyProvider

```

public class Database_ServiceImpl
  extends com.google.gwt.user.server.rpc.RemoteServiceServlet
  implements com.google.gwt.user.server.rpc.SerializationPolicyProvider, java.io.Serializable,
  javax.servlet.Servlet, javax.servlet.ServletConfig, java.io.Serializable, Database\_Service

```

### Fields inherited from class com.google.gwt.user.server.rpc.AbstractRemoteServiceServlet

perThreadRequest, perThreadResponse

## Constructor Summary

public [Database\\_ServiceImpl](#)()

## Method Summary

java.util.ArrayList	<a href="#">getAccessList</a> () This method returns a ArrayList with users who are allowed to make a database update
java.util.ArrayList	<a href="#">getAllUniversitys</a> (java.lang.String minValue, java.lang.String maxValue) This method returns all UniversityEntries depending on the the range of the slider
java.util.ArrayList	<a href="#">getData</a> (java.lang.String uni, java.lang.String minValue, java.lang.String maxValue) This method returns all DataEntries in a ArrayList which has the given unversity name and is also within the range of the slider
java.util.ArrayList	<a href="#">getFrequentlyWords</a> (java.lang.String description) This method returns a ArrayList of Strings and contains the 15 frequently words
void	<a href="#">getMultiCoordinatesData</a> () This method will create a fresh Comma Separated Values (CSV) - file which conatains the data to create a parallel coordinates system.
void	<a href="#">setNewUser</a> ( <a href="#">GWT_Access</a> newAccess) This method will set a new user



java.lang.String

[updateDB\(\)](#)

This method will trigger the update

**Methods inherited from class** com.google.gwt.user.server.rpc.RemoteServiceServlet

checkPermutationStrongName, doGetSerializationPolicy, getSerializationPolicy, onAfterResponseSerialized, onBeforeRequestDeserialized, processCall, processPost, shouldCompressResponse

**Methods inherited from class** com.google.gwt.user.server.rpc.AbstractRemoteServiceServlet

doPost, doUnexpectedFailure, getPermutationStrongName, getThreadLocalRequest, getThreadLocalResponse, onAfterRequestDeserialized, processPost, readContent

**Methods inherited from class** javax.servlet.http.HttpServlet

doDelete, doGet, doHead, doOptions, doPost, doPut, doTrace, getLastModified, service, service

**Methods inherited from class** javax.servlet.GenericServlet

destroy, getInitParameter, getInitParameterNames, getServletConfig, getServletContext, getServletInfo, getServletName, init, init, log, log, service

**Methods inherited from class** java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

**Methods inherited from interface** javax.servlet.Servlet

destroy, getServletConfig, getServletInfo, init, service

**Methods inherited from interface** javax.servlet.ServletConfig

getInitParameter, getInitParameterNames, getServletContext, getServletName

**Methods inherited from interface** com.google.gwt.user.server.rpc.SerializationPolicyProvider

getSerializationPolicy

**Methods inherited from interface** [se.lnu.client.controller.database.Database\\_Service](#)[getAccessList](#), [getAllUniversitys](#), [getData](#), [getFrequentlyWords](#), [getMultiCoordinatesData](#), [setNewUser](#), [updateDB](#)

## Constructors

### Database\_ServiceImpl

public Database\_ServiceImpl()

## Methods

---

(continued from last page)

## getAllUniversitys

```
public java.util.ArrayList getAllUniversitys(java.lang.String minValue,  
        java.lang.String maxValue)
```

This method returns all UniversityEntries depending on the the range of the slider

---

## getData

```
public java.util.ArrayList getData(java.lang.String uni,  
        java.lang.String minValue,  
        java.lang.String maxValue)
```

This method returns all DataEntries in a ArrayList which has the given unversity name and is also within the range of the slider

---

## getFrequentlyWords

```
public java.util.ArrayList getFrequentlyWords(java.lang.String description)
```

This method returns a ArrayList of Strings and contains the 15 frequently words

---

## getMultiCoordinatesData

```
public void getMultiCoordinatesData()
```

This method will create a fresh Comma Separated Values (CSV) - file which conatains the data to create a parallel coordinates system. The external javascript picks the data up and creates a parallel coordinate visualization out of it (D3.js)

---

## updateDB

```
public java.lang.String updateDB()
```

This method will trigger the update

---

## getAccessList

```
public java.util.ArrayList getAccessList()
```

This method returns a ArrayList with users who are allowed to make a database update

---

## setNewUser

```
public void setNewUser(GWT\_Access newAccess)
```

This method will set a new user

---

---

Package

**se.lnu.server.controller.charts**

## se.lnu.server.controller.charts Class CountFrequentlyWords

java.lang.Object

└-se.lnu.server.controller.charts.CountFrequentlyWords

public class **CountFrequentlyWords**  
extends java.lang.Object

### Constructor Summary

public	<a href="#">CountFrequentlyWords()</a>
--------	--

### Method Summary

java.util.ArrayList	<a href="#">countWords</a> (java.lang.String strin) This method returns the last 15 frequently words in a String
---------------------	---

boolean	<a href="#">isFillers</a> (java.lang.String strin) This method checks if the word is a stop word
---------	---

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### CountFrequentlyWords

public **CountFrequentlyWords**()

## Methods

### countWords

public java.util.ArrayList **countWords**(java.lang.String strin)

This method returns the last 15 frequently words in a String

**Parameters:**

String

### isFillers

public boolean **isFillers**(java.lang.String strin)

This method checks if the word is a stop word

(continued from last page)

**Parameters:**

String

**Returns:**

boolean

## se.lnu.server.controller.charts

### Class Map\_UniversitysList

java.lang.Object

└-se.lnu.server.controller.charts.Map\_UniversitysList

public class **Map\_UniversitysList**  
 extends java.lang.Object

#### Constructor Summary

public	<a href="#">Map_UniversitysList()</a>
--------	---------------------------------------

#### Method Summary

java.util.ArrayList	<a href="#">createUniList</a> (java.lang.String minValue, java.lang.String maxValue)
static java.lang.String[]	<a href="#">getUniNames</a> ()

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Constructors

##### Map\_UniversitysList

public **Map\_UniversitysList**()

#### Methods

##### getUniNames

public static java.lang.String[] **getUniNames**()

##### createUniList

public java.util.ArrayList **createUniList**(java.lang.String minValue,  
 java.lang.String maxValue)

## se.lnu.server.controller.charts

### Class ParallelCoordinates

java.lang.Object

└-se.lnu.server.controller.charts.ParallelCoordinates

public class **ParallelCoordinates**  
 extends java.lang.Object

#### Constructor Summary

public	<a href="#">ParallelCoordinates()</a>
--------	---------------------------------------

#### Method Summary

java.lang.String	<a href="#">generateCsvFile</a> (java.util.ArrayList source) This method will create the CSV file
------------------	--

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Constructors

##### ParallelCoordinates

public **ParallelCoordinates**()

#### Methods

##### generateCsvFile

public java.lang.String **generateCsvFile**(java.util.ArrayList source)

This method will create the CSV file

##### Parameters:

ArrayList

##### Returns:

String

---

**Package**

**se.lnu.server.controller.database**



## se.lnu.server.controller.database Class DataEntries

java.lang.Object

└─se.lnu.server.controller.database.DataEntries

public class **DataEntries**  
extends java.lang.Object

### Constructor Summary

public	<a href="#">DataEntries()</a>
--------	-------------------------------

### Method Summary

java.util.ArrayList	<a href="#">createArray</a> (java.lang.String uni, java.lang.String minValue, java.lang.String maxValue) This method calls the database and gets all necessary data to create a ArrayList with all universities
void	<a href="#">createNewEntry</a> (java.sql.ResultSet rs) This method creates a new Entry

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### DataEntries

public **DataEntries**()

## Methods

### createArray

```
public java.util.ArrayList createArray(java.lang.String uni,
    java.lang.String minValue,
    java.lang.String maxValue)
```

This method calls the database and gets all necessary data to create a ArrayList with all universities

#### Parameters:

String

#### Returns:

---

(continued from last page)

ArrayList

---

## **createNewEntry**

```
public void createNewEntry(java.sql.ResultSet rs)  
    throws java.sql.SQLException
```

This method creates a new Entry

### **Parameters:**

rs

### **Throws:**

SQLException

## se.lnu.server.controller.database Class DB\_Access

java.lang.Object

└─se.lnu.server.controller.database.DB\_Access

```
public class DB_Access
extends java.lang.Object
```

### Constructor Summary

public	<a href="#">DB_Access()</a>
--------	-----------------------------

### Method Summary

java.util.ArrayList	<a href="#">get()</a> This method gets a list of accepted user
void	<a href="#">set(<a href="#">GWT_Access</a> access)</a> This method creates a new user with his password into the database

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### DB\_Access

```
public DB_Access()
```

## Methods

### get

```
public java.util.ArrayList get()
```

This method gets a list of accepted user

#### Returns:

ArrayList

### set

```
public void set(GWT\_Access access)
```

This method creates a new user with his password into the database

(continued from last page)

**Parameters:**

access

## se.lnu.server.controller.database Class Dictionary

java.lang.Object

└-se.lnu.server.controller.database.Dictionary

public class **Dictionary**  
extends java.lang.Object

This is not used yet This file contains two methods to search in a directory which is quite good.

### Constructor Summary

public	<a href="#">Dictionary()</a>
--------	------------------------------

### Method Summary

java.lang.Object[]	<a href="#">getDic()</a> the other way to search in the directory so that the xml file will be used instead of the database
static void	<a href="#">main</a> (java.lang.String[] args)

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Constructors

#### Dictionary

public **Dictionary**()

### Methods

#### main

public static void **main**(java.lang.String[] args)

#### Parameters:

args

#### getDic

public java.lang.Object[] **getDic**()

(continued from last page)

the other way to search in the directory so that the xml file will be used instead of the database

**Returns:**

Object[]

## se.lnu.server.controller.database Class MySQL

java.lang.Object

└-se.lnu.server.controller.database.MySQL

```
public class MySQL
extends java.lang.Object
```

### Constructor Summary

public	<a href="#">MySQL()</a> This method is a constructor and gives the instruction to create the necessary tables if the application has its first run
--------	---

### Method Summary

void	<a href="#">callDB</a> (java.lang.String sqlOrder) This method is used for INSERT INTO queries to the database
void	<a href="#">close</a> () This method closes the connection with the database
void	<a href="#">connectDB</a> () This method establishes a connection to the database
void	<a href="#">createDB</a> () This method creates the tables for the application
java.sql.ResultSet	<a href="#">getResultsetFromDB</a> (java.lang.String query) This method will get data from the database, depending which query is fired

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Constructors

#### MySQL

```
public MySQL()
```

This method is a constructor and gives the instruction to create the necessary tables if the application has its first run

### Methods

(continued from last page)

## createDB

```
public void createDB()  
    throws java.sql.SQLException
```

This method creates the tables for the application

**Throws:**

SQLException

---

## connectDB

```
public void connectDB()
```

This method establishes a connection to the database

---

## close

```
public void close()
```

This method closes the connection with the database

---

## callDB

```
public void callDB(java.lang.String sqlOrder)  
    throws java.sql.SQLException
```

This method is used for INSERT INTO queries to the database

**Parameters:**

String - query

**Throws:**

SQLException

---

## getResultsetFromDB

```
public java.sql.ResultSet getResultsetFromDB(java.lang.String query)
```

This method will get data from the database , depending which query is fired

**Parameters:**

String - query

**Returns:**

ResultSet

---



## se.lnu.server.controller.database Class UpdateEntries

java.lang.Object

└-se.lnu.server.controller.database.UpdateEntries

public class **UpdateEntries**  
extends java.lang.Object

### Field Summary

public static	<a href="#">updateSize</a>
---------------	----------------------------

### Constructor Summary

public	<a href="#">UpdateEntries()</a>
--------	---------------------------------

### Method Summary

java.lang.String	<a href="#">startUpdate()</a> This method will start the update
------------------	--

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Fields

#### updateSize

public static int **updateSize**

### Constructors

#### UpdateEntries

public **UpdateEntries**()

### Methods

#### startUpdate

public java.lang.String **startUpdate**()

(continued from last page)

This method will start the update

**Returns:**

String confirmation

---

**Package**

**se.lnu.server.controller.parse**

## se.lnu.server.controller.parse

### Class Parse\_DB

java.lang.Object

└-se.lnu.server.controller.parse.Parse\_DB

```
public class Parse_DB
extends java.lang.Object
```

#### Constructor Summary

public	<a href="#">Parse_DB()</a>
--------	----------------------------

#### Method Summary

void	<a href="#">cleanData()</a> This method sets the values on default
boolean	<a href="#">isValid(java.lang.String text)</a> This method checks if the String is a valid number or not
java.util.ArrayList	<a href="#">parseData(java.lang.String content, int arendeid)</a> This method separates the attributes of a single project from each other and creates a new query to set the project details into the database

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Constructors

##### Parse\_DB

```
public Parse_DB()
```

#### Methods

##### cleanData

```
public void cleanData()
```

This method sets the values on default

##### isValid

```
public boolean isValid(java.lang.String text)
```

(continued from last page)

This method checks if the String is a valid number or not

**Parameters:**

String - number

**Returns:**

boolean

---

## **parseData**

```
public java.util.ArrayList parseData(java.lang.String content,  
    int arendeid)
```

This method separates the attributes of a single project from each other and creates a new query to set the project details into the database

**Parameters:**

String - content

String - arendeid

**Returns:**

ArrayList

## se.lnu.server.controller.parse

### Class Parse\_HTML

java.lang.Object

└-se.lnu.server.controller.parse.Parse\_HTML

```
public class Parse_HTML
extends java.lang.Object
```

#### Constructor Summary

public	<a href="#">Parse_HTML()</a>
--------	------------------------------

#### Method Summary

java.lang.String	<a href="#">formatInUTF8</a> (java.lang.String orginal)
------------------	---

java.lang.String	<a href="#">parseHtml</a> (java.net.URL url)
------------------	--

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Constructors

##### **Parse\_HTML**

```
public Parse_HTML()
```

#### Methods

##### **formatInUTF8**

```
public java.lang.String formatInUTF8(java.lang.String orginal)
```

##### **parseHtml**

```
public java.lang.String parseHtml(java.net.URL url)
throws java.io.IOException
```

---

Package

**se.lnu.server.model**

## se.lnu.server.model Class DB\_Model

java.lang.Object

└-se.lnu.server.model.DB\_Model

public class **DB\_Model**  
extends java.lang.Object

### Constructor Summary

public	<a href="#">DB_Model()</a>
--------	----------------------------

### Method Summary

static java.lang.String	<a href="#">getClassDriverJDBC()</a>
static java.lang.String	<a href="#">getDatabasename()</a>
static java.lang.String	<a href="#">getIp()</a>
static java.lang.String	<a href="#">getPasswd()</a>
static java.lang.String	<a href="#">getPort()</a>
static java.lang.String	<a href="#">getTablenameAccess()</a>
static java.lang.String	<a href="#">getTablenameBeviljat()</a>
static java.lang.String	<a href="#">getTablenameDBConfig()</a>
static java.lang.String	<a href="#">getTableNameDictionary()</a>
static java.lang.String	<a href="#">getTablenameSource()</a>
static java.lang.String	<a href="#">getUserForDB()</a>
static void	<a href="#">setClassDriverJDBC(java.lang.String classDriverJDBC)</a>
static void	<a href="#">setDatabasename(java.lang.String databasename)</a>
static void	<a href="#">setIp(java.lang.String ip)</a>



static void	<a href="#">setPasswd</a> (java.lang.String passwd)
static void	<a href="#">setPort</a> (java.lang.String port)
static void	<a href="#">setTablenameAccess</a> (java.lang.String tablenameAccess)
static void	<a href="#">setTablenameBeviljat</a> (java.lang.String tablenameBeviljat)
static void	<a href="#">setTablenameDBConfig</a> (java.lang.String tablenameDBConfig)
static void	<a href="#">setTableNameDictionary</a> (java.lang.String dictionary)
static void	<a href="#">setTablenameSource</a> (java.lang.String tablenameSource)
static void	<a href="#">setUserForDB</a> (java.lang.String userForDB)

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### DB\_Model

```
public DB_Model()
```

## Methods

### getTablenameAccess

```
public static java.lang.String getTablenameAccess()
```

**Returns:**

the tablenameAccess

### setTablenameAccess

```
public static void setTablenameAccess(java.lang.String tablenameAccess)
```

**Parameters:**

tablenameAccess - the tablenameAccess to set

### getTablenameDBConfig

```
public static java.lang.String getTablenameDBConfig()
```

---

(continued from last page)

**Returns:**

the tablenameDBConfig

---

**setTableNameDBConfig**

```
public static void setTableNameDBConfig(java.lang.String tablenameDBConfig)
```

**Parameters:**

tablenameDBConfig - the tablenameDBConfig to set

---

**getClassDriverJDBC**

```
public static java.lang.String getClassDriverJDBC()
```

**Returns:**

the classDriverJDBC

---

**getDatabaseName**

```
public static java.lang.String getDatabaseName()
```

**Returns:**

the databasename

---

**getIp**

```
public static java.lang.String getIp()
```

**Returns:**

the ip

---

**getPasswd**

```
public static java.lang.String getPasswd()
```

**Returns:**

the passwd

---

**getPort**

```
public static java.lang.String getPort()
```

**Returns:**

the port

---

## getTablenameBeviljat

```
public static java.lang.String getTablenameBeviljat()
```

**Returns:**

the tablenameBeviljat

---

## getTableNameDictionary

```
public static java.lang.String getTableNameDictionary()
```

**Returns:**

the dictionary

---

## getTablenameSource

```
public static java.lang.String getTablenameSource()
```

**Returns:**

the tablenameSource

---

## getUserForDB

```
public static java.lang.String getUserForDB()
```

**Returns:**

the userForDB

---

## setClassDriverJDBC

```
public static void setClassDriverJDBC(java.lang.String classDriverJDBC)
```

**Parameters:**

classDriverJDBC - the classDriverJDBC to set

---

## setDatabaseName

```
public static void setDatabaseName(java.lang.String databaseName)
```

**Parameters:**

databaseName - the databaseName to set

---

## setIp

```
public static void setIp(java.lang.String ip)
```

---

---

(continued from last page)

**Parameters:**

ip - the ip to set

---

**setPasswd**

```
public static void setPasswd(java.lang.String passwd)
```

**Parameters:**

passwd - the passwd to set

---

**setPort**

```
public static void setPort(java.lang.String port)
```

**Parameters:**

port - the port to set

---

**setTablenameBeviljat**

```
public static void setTablenameBeviljat(java.lang.String tablenameBeviljat)
```

**Parameters:**

tablenameBeviljat - the tablenameBeviljat to set

---

**setTableNameDictionary**

```
public static void setTableNameDictionary(java.lang.String dictionary)
```

**Parameters:**

dictionary - the dictionary to set

---

**setTablenameSource**

```
public static void setTablenameSource(java.lang.String tablenameSource)
```

**Parameters:**

tablenameSource - the tablenameSource to set

---

**setUserForDB**

```
public static void setUserForDB(java.lang.String userForDB)
```

**Parameters:**

userForDB - the userForDB to set

---

## se.lnu.server.model Class SQLRequests

java.lang.Object

└-se.lnu.server.model.SQLRequests

```
public class SQLRequests
extends java.lang.Object
```

### Constructor Summary

public	<a href="#">SQLRequests()</a>
--------	-------------------------------

### Method Summary

static java.lang.String	<a href="#">createBeviljatTable()</a> This method returns a query which creates a table for the the granted money , it contains the year(ar) and the money (pengar), which is related to the year
static java.lang.String	<a href="#">createDictionaryTable()</a> This method returns a query which is currently not used but I leave it her for future work.
static java.lang.String	<a href="#">createMainTable()</a> This method returns a query which creates a table in the database which holds the data of every project from the VetenskapsrÅ¥det
static java.lang.String	<a href="#">createUserAccess()</a> This method returns a query which creates a table for the the user access , it contains the username and the password
static java.lang.String	<a href="#">getAccess()</a> This method returns a query of all user and there password
static java.lang.String	<a href="#">getDataFromUniversity(java.lang.String uni, java.lang.String minValue, java.lang.String maxValue)</a> This method returns a query which contains all data of a single university which is in the range of max and min of the range slider
static java.lang.String	<a href="#">getIDsFromDB()</a> This method returns a String query which returns all project IDs in the database
static java.lang.String	<a href="#">getSumAllUniversitys(java.lang.String[] uni, java.lang.String minValue, java.lang.String maxValue)</a> This method returns a query which sums all granted money of each university
static java.lang.String	<a href="#">setAccess(GWT_Access access)</a> This method returns a query which sets a new user and his/her password into the database
static java.lang.String	<a href="#">setIntoBeviljat(int arendeid, int ar, int pengar)</a> This method returns a query which inserts a new row with year (ar) and money(pengar) depending on the projectID(arendeID)
static java.lang.String	<a href="#">setIntoDictionary(java.lang.String value)</a> This method is currently not in use but it insert a new entry into a directory table

```
static
java.lang.String
```

```
setIntoMain(int arendeid, java.lang.String diarienr, java.lang.String
institution, java.lang.String instans, java.lang.String projekttitelsv,
java.lang.String projekttitelen, java.lang.String beslutsdat,
java.lang.String titel, java.lang.String namn, java.lang.String
aemnesomrade, java.lang.String koen, java.lang.String klassifisering,
java.lang.String beskrivning, java.lang.String vaerdhoegskola,
java.lang.String bidragsform)
```

This method returns a query which insert into the database a new project

#### Methods inherited from class java.lang.Object

```
clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait,
wait
```

## Constructors

### SQLRequests

```
public SQLRequests()
```

## Methods

### createUserAccess

```
public static java.lang.String createUserAccess()
```

This method returns a query which creates a table for the the user access , it contains the username and the password

**Returns:**

String query

### createBeviljatTable

```
public static java.lang.String createBeviljatTable()
```

This method returns a query which creates a table for the the granted money , it contains the year(ar) and the money (pengar), which is related to the year

**Returns:**

String query

### createDictionaryTable

```
public static java.lang.String createDictionaryTable()
```

This method returns a query which is currently not used but I leave it her for future work.

**Returns:**

String query

### createMainTable

```
public static java.lang.String createMainTable()
```

---

(continued from last page)

This method returns a query which creates a table in the database which holds the data of every project from the Vetenskapsrådet

**Returns:**

String query

---

## getDataFromUniversity

```
public static java.lang.String getDataFromUniversity(java.lang.String uni,  
    java.lang.String minValue,  
    java.lang.String maxValue)
```

This method returns a query which contains all data of a single university which is in the range of max and min of the range slider

**Parameters:**

String - uni  
String - minValue  
String - maxValue

**Returns:**

String query

---

## getIDsFromDB

```
public static java.lang.String getIDsFromDB()
```

This method returns a String query which returns all project IDs in the database

**Returns:**

String query

---

## getAccess

```
public static java.lang.String getAccess()
```

This method returns a query of all user and there password

**Returns:**

String query

---

## setAccess

```
public static java.lang.String setAccess(GWT\_Access access)
```

This method returns a query which sets a new user and his/her password into the database

**Parameters:**

access

**Returns:**

String query

---

## getSumAllUniversitys

```
public static java.lang.String getSumAllUniversitys(java.lang.String[] uni,  
    java.lang.String minValue,  
    java.lang.String maxValue)
```

This method returns a query which sums all granted money of each university

---

---

(continued from last page)

**Parameters:**

String - uni  
String - minValue  
String - maxValue

**Returns:**

String query

---

## setIntoBeviljat

```
public static java.lang.String setIntoBeviljat(int arendeid,  
        int ar,  
        int pengar)
```

This method returns a query which inserts a new row with year (ar) and money(pengar) depending on the projectID(arendeid)

**Parameters:**

String - arendeid  
String - ar  
String - pengar

**Returns:**

String query

---

## setIntoDictionary

```
public static java.lang.String setIntoDictionary(java.lang.String value)
```

This method is currently not in use but it insert a new entry into a directory table

**Parameters:**

value

**Returns:**

String query

---

## setIntoMain

```
public static java.lang.String setIntoMain(int arendeid,  
        java.lang.String diarienr,  
        java.lang.String institution,  
        java.lang.String instans,  
        java.lang.String projekttitelsv,  
        java.lang.String projekttitelen,  
        java.lang.String beslutsdat,  
        java.lang.String titel,  
        java.lang.String namn,  
        java.lang.String aemnesomrade,  
        java.lang.String koen,  
        java.lang.String klassifisering,  
        java.lang.String beskrivning,  
        java.lang.String vaerdhoegskola,  
        java.lang.String bidragsform)
```

This method returns a query which insert into the database a new project

**Parameters:**

String - arendeid  
String - diarienr

---



(continued from last page)

String - institution  
String - instans  
String - projekttitelsv  
String - projekttitelen  
String - beslutsdat  
String - titel  
String - namn  
String - aemnesomrade  
String - koen  
String - klassifisering  
String - beskrivning  
String - vaerdhoegskola  
String - bidragsform

**Returns:**

String query



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